

error correcting codes:

- 1) Code up a message into a sequence of binary digits. (a, b, c) [If the message is large, we send it in blocks of 3 bits].
- 2) Want to transmit it over a noisy channel & errors are into corrected.

3) If $\exists$ at most one error for every 9 bits transmitted then we can do the following:

Send (a, b, c, a, b, c) . If one # is changed, it can be recovered. If 2 are changed $\rightarrow$ recovery may not be possible.

6) Let $F = \{0, 1\}$. Pick $v_1, v_2, v_3 \in F^n$ "linearly" & L.O.I.

Transmit $u = av_1 + bv_2 + cv_3 \leftarrow$ a sequence of n binary digits.

1) Note $\{v_1, \dots, v_3\} \subset \mathbb{F}_2^n \rightarrow \{v_1, v_2, v_3\}$ is a basis of $\text{span}\{v_1, v_2, v_3\} = C$

Thus given any $u \in \text{span}\{v_1, v_2, v_3\}$, $\exists ! a, b, c \rightarrow u = av_1 + bv_2 + cv_3$.

$\Rightarrow$ After receiving u , the original message can be recovered.

2) Detecting errors: If $\exists$ at most one bit which is corrupted then

$$r = u + e_i \quad (\text{for some } i \in \{1, \dots, n\})$$

what you receive transmitted

Suppose we choose $\{v_1, v_2, v_3\} \rightarrow e_i \notin \text{span}\{v_1, v_2, v_3\} = C$.

Then $u + e_i \notin C$ [If: $\exists a, b, c \in C \Rightarrow u + e_i = a - av_1 + b - bv_2 + c - cv_3$].

So if $r \notin C$ you know an error occurred.

3) Correcting errors: Let $r = u + e_i$.
could message was

Want to choose $C \rightarrow \exists ! i, j \rightarrow r + e_j \in C$ (choose $j = i$, done).

This choice would $\Rightarrow$ error correction is possible.

$$r + e_j \in C \Leftrightarrow u + (e_i + e_j) \in C \Leftrightarrow e_i + e_j \in C.$$

To guarantee: transmit $u = av_1 + bv_2 + cv_3$. $C = \text{span}\{v_1, v_2, v_3\} \subset \mathbb{F}_2^n$.

1) Given u can recover a, b, c .

2) $e_i \notin C \forall i \Rightarrow$ can detect one error.

3) $e_i + e_j \notin C \forall i \neq j \Rightarrow$ can correct one error!

$$\text{Eg: } n = 6. \quad v_1 = \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \quad v_2 = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \end{pmatrix} \quad v_3 = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}$$

$$C = \left\{ \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 0 \end{pmatrix} \right\}.$$

So can transmit a 3 digit message using 6 digits & if at most one error occurs, it can be corrected.

Remark: Once v_1, v_2, v_3 are initially chosen, the process of coding & decoding can be done by multiplying by a suitable matrix.