

10/10/14

Approximation algorithms:

knapsack: aim is to find an algorithm that runs in polynomial time and has a good guaranteed performance.

$$\text{maximize } p_1 x_1 + \dots + p_n x_n \text{ s.t. } w_1 x_1 + \dots + w_n x_n \leq W, \quad x_i = 0 \text{ or } 1 \quad \forall i$$

(i) Suppose $P = \max\{p_1, p_2, \dots, p_n\}$. Then 0/1 Knapsack can be solved in $O(n^2 P)$ time.

(ii) $\epsilon > 0$ is given and $K = \frac{\epsilon P}{n}$. $\hat{p}_j = \left\lfloor \frac{p_j}{K} \right\rfloor \leq \frac{n}{\epsilon}$

(a) Let X^* = optimal using (p_j) & $\hat{x}$ = optimal using $\hat{p}_j$

We can find $\hat{x}$ in $O(n^3/\epsilon)$ time.

(b) $p(\hat{x}) \geq (1 - \epsilon) p(x^*)$ — $p(x) = p_1 x_1 + \dots + p_n x_n$.

(1) Dynamic programming: for $p = 0, 1, 2, \dots, nP \geq \text{max. profit}$

$$g_r(p) = \min_w \left[\max_{x_1, \dots, x_r} p_1 x_1 + \dots + p_r x_r \right. \\ \left. \text{s.t. } w_1 x_1 + \dots + w_r x_r \leq w \right] \geq p$$

$g_r(p)$ is the smallest knapsack size that can achieve p with items $1, 2, \dots, r$.

Solve knapsack problem by finding largest p s.t. $g_n(p) \leq W$.

Recurrence $g_r(p) = \min \left\{ \begin{array}{ll} g_{r-1}(p) & x_r = 0 \\ w_r + g_{r-1}(p - p_r) & x_r = 1 \end{array} \right\}$

$n^2 P$ choices for r, p .

$$(i) \quad p(x^*) \leq K \hat{p}(x^*) + Kn \quad \hat{p}_j = \left\lfloor \frac{p_j}{K} \right\rfloor \Rightarrow p_j \leq K(\hat{p}_j + 1)$$

$$\geq \frac{p_j}{K} - 1 \quad \nearrow$$

$$(ii) \quad p(x^*) \leq K \hat{p}(x^*) + nK \leq K \hat{p}(\hat{x}) + nK$$

$$\leq p(\hat{x}) + nK = p(\hat{x}) + \epsilon P \leq p(\hat{x}) + \epsilon p(x^*)$$

$p(x^*) \geq P$ because we can just
put variable $x_j = 1$ where $p_j = P$

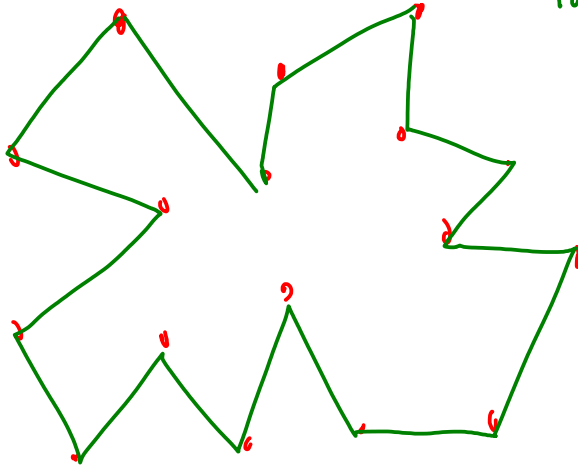
Traveling Salesperson Problem: TSP

n cities. d_{ij} = distance from i to j

Problem: find sequence $\pi(1), \pi(2), \dots, \pi(n)$

that minimizes $d_{\pi(1), \pi(2)} + d_{\pi(2), \pi(3)} + \dots + d_{\pi(n), \pi(1)}$

$d(T), T = \pi(1), \pi(2), \dots$



Tour : goes through
each city exactly
once.

NP-hard

Suppose first that the d_i are arbitrary.

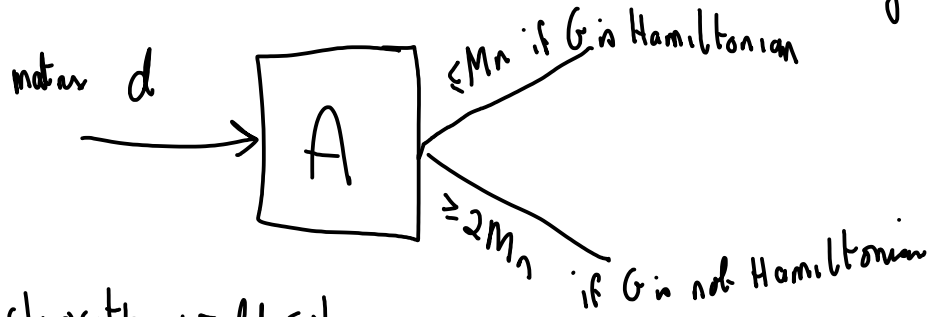
Suppose I have a polynomial time algorithm
that finds a tour T such that $d(T) \leq M d(T^*)$

Suppose there was such an algorithm A .

Then I can in polynomial time check whether a graph
has a Hamilton cycle.

Given graph G let

$$d_{ij} = \begin{cases} 1 & : (i,j) \text{ is an edge} \\ 2Mn & : (i,j) \text{ is not an edge} \end{cases}$$



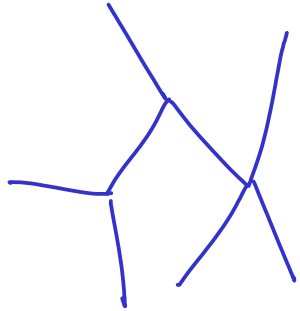
So algorithm would solve
H-cycle problem in poly time.

Suppose now that (d_{ij}) satisfy the triangle inequality.

$$d_{ik} \leq d_{ij} + d_{jk} \quad \forall i, j, k$$

Simple algorithm that produces a tour of at most twice optimum.

① Solve minimum spanning tree problem.



(ii) Double all its edges

