# The Convergence of a Random Walk on Slides to a Presentation

Math Graduate Students

Carnegie Mellon University

May 2, 2013

Math Graduate Students The Convergence of a Random Walk on Slides to a Presentation

(日本) (日本) (日本)

• Suppose you would like to make a presentation, but you yourself do not have the time to make all of the slides.

イロト イポト イヨト イヨト

- Suppose you would like to make a presentation, but you yourself do not have the time to make all of the slides.
- Often times, there are many people in this situation. If only one presentation is needed, then a natural solution is to have each person make one slide based on the previous slide.

(日本) (日本) (日本)

- Suppose you would like to make a presentation, but you yourself do not have the time to make all of the slides.
- Often times, there are many people in this situation. If only one presentation is needed, then a natural solution is to have each person make one slide based on the previous slide.
- This process leads to a random walk on **slides** which terminates with a **presentation** (This will all *certainly* be made formal in upcoming slides).

▲圖 ▶ ▲ 臣 ▶ ▲ 臣 ▶ □

- Suppose you would like to make a presentation, but you yourself do not have the time to make all of the slides.
- Often times, there are many people in this situation. If only one presentation is needed, then a natural solution is to have each person make one slide based on the previous slide.
- This process leads to a random walk on **slides** which terminates with a **presentation** (This will all *certainly* be made formal in upcoming slides).
- The hope is that this process converges to what is called a **coherent presentation**.

イロト イヨト イヨト

- Suppose you would like to make a presentation, but you yourself do not have the time to make all of the slides.
- Often times, there are many people in this situation. If only one presentation is needed, then a natural solution is to have each person make one slide based on the previous slide.
- This process leads to a random walk on **slides** which terminates with a **presentation** (This will all *certainly* be made formal in upcoming slides).
- The hope is that this process converges to what is called a **coherent presentation**.

For completeness, we define a *graph* to be a pair (V, E) where V is a set of elements called *vertices* and  $E \subseteq \binom{V}{2} = \{e \subset V : |e| = 2\}.$ 

We will be particularly interested in *(non-looping) directed* graphs, where the edge set E is an irreflexive relation on V. For the following definitions, fix a digraph with vertex set V and edge relation E, which we call the **talk graph**.

- A slide is a vertex  $v \in V$ .
- If *v* and *u* are slides, and (*v*, *u*) ∈ *E* then we say that *v* is a prerequisite of *u*.
- A **presentation** is an walk in the underlying graph. We say that a presentation is **coherent** if it satisfies the following two properties:
  - Hamiltonian
    - **1** Complete: Every slide appears in the presentation.
    - **2** Non-Redundant: No slide appears twice in the presentation.
  - 2 Gradual: If v and u appear in the presentation and v is a prerequisite for u then v appears earlier.
- A talk graph is complicated if it had no coherent presentations.

### Theorem (Szpilrajn, 1930)

A talk with countably many slides has at most one coherent presentation.

- If this coherent presentation exists, it can be obtained using the following algorithm:
  - Select the first slide which has no prerequisites among unselected slides.
  - 2 Add it to the presentation and repeat.
- This algorithm is not guaranteed to yield a presentation (though if it does return a presentation, it will always be coherent).
- For almost all talks, the output will contain a slide not connected in any way to the previous slide.

イロト 不得 とくほ とくほ とう

### The uncountable case

Szpilrajn's Theorem left the existence question open in the uncountable case.

#### Theorem (Natorc, 1938)

A talk with uncountably many slides cannot have a coherent presentation.

Roughly, the proof goes as follows: assume a coherent presentation *P* exists.

- Select a countable subset of slides, and assume it too has a coherent presentation. This must be a subpresentation of *P*.
- 2 There remains uncountably many slides to present, so one must iterate this process (use the concatenation Lemma).
- There are only countably many *coherent* presentations.
  After a while, one runs out of things to say.

ヘロア 人間 アメヨア 人間 アー

3

The proof may be visualized as follows:



A countable union of countable sets is countable, so we cannot exhaust *P*.

イロト イポト イヨト イヨト

In the absence of the Axiom of Choice (AC), however, a countable union of countable sets is not necessarily countable!

▲圖 ▶ ▲ 臣 ▶ ▲ 臣 ▶

In the absence of the Axiom of Choice (AC), however, a countable union of countable sets is not necessarily countable!

In fact, without AC, it is consistent that the real numbers are a countable union of countable sets, even though choice is not needed to prove that the real numbers are uncountable (try it!).

個 とくほ とくほう

In the absence of the Axiom of Choice (AC), however, a countable union of countable sets is not necessarily countable!

In fact, without AC, it is consistent that the real numbers are a countable union of countable sets, even though choice is not needed to prove that the real numbers are uncountable (try it!).

This naturally raises the question...

< 回 > < 回 > < 回 >

In the absence of the Axiom of Choice (AC), however, a countable union of countable sets is not necessarily countable!

In fact, without AC, it is consistent that the real numbers are a countable union of countable sets, even though choice is not needed to prove that the real numbers are uncountable (try it!).

This naturally raises the question...

Question: Is our theorem true without the Axiom of Choice?

▲圖 ▶ ▲ 国 ▶ ▲ 国 ▶

Math Graduate Students The Convergence of a Random Walk on Slides to a Presentation

æ

Proof sketch: Consider  $(\Omega, \mathcal{F}, P)$ , the standard probability space over models of  $ZF \neg C$ .

ヘロト 人間 とくほ とくほとう

æ

Proof sketch: Consider  $(\Omega, \mathcal{F}, P)$ , the standard probability space over models of  $ZF \neg C$ .

Let the random variable M be a model chosen according to this distribution.

ヘロト 人間 とくほ とくほ とう

1

Proof sketch: Consider  $(\Omega, \mathcal{F}, P)$ , the standard probability space over models of  $ZF \neg C$ .

Let the random variable M be a model chosen according to this distribution.

After some heavy calculation, we see that  $P[M \models our \ theorem] < 1. \text{ QED}$ 

<ロト < 回 > < 回 > < 回 > < 回 > = 回

Proof sketch: Consider  $(\Omega, \mathcal{F}, P)$ , the standard probability space over models of  $ZF \neg C$ .

Let the random variable M be a model chosen according to this distribution.

After some heavy calculation, we see that  $P[M \models our \ theorem] < 1. \text{ QED}$ 

But this proof is nonconstructive. Question: Can we produce M in polynomial time?

<ロト < 同ト < 三ト < 三ト = 三 の < ○</p>

#### Answer:YES!

We construct a Linear Program to specify the model, M. The size of this LP will be polynominal in the size of M.

**Variables:** For each pair of elements in *M*, *A* and *B*, we will have a variable,  $x_{AB}$  which is 1, if  $A \in B$ , and 0 otherwise.

**Constraints:** For each axiom of  $ZF\neg C$  and for our theorem, we will have a number of constraints that is polynomial in the size of *M*. (Eg. to specify that if  $A \in B$  then  $B \notin A$ , we include the constraint  $x_{AB} + x_{BA} \le 1$ )

It is obvious that these constraints form a unimodular matrix, and therefore the optimal solution has  $x_{AB} \in \{0, 1\}$  for each variable  $x_{AB}$ .

・ロト ・ 同ト ・ ヨト ・ ヨト … ヨ

Suppose there are *d* possible pairs of elements *A* and *B* in *M*, then since  $x_{AB} \in \{0, 1\}$ , then the optimal solution

$$X = \prod_{A,B \in M} \{x_{AB}\}$$

is in the lattice  $\{0, 1\}^d$ . –

#### Example

In 3 dimensions, one can see that the optimal solutions are extremal points of the solution set below:



Figure: Solution set in 3 dimensions, except that 0.5 on the left should be a 0.

When it was discovered, this result lead to its author winning a Fields medal. It also lead to new research questions today such as: what happens when you let  $d \to \infty$ ?

The following sequence of figures illustrates what happens as  $d \rightarrow \infty$ , beginning with d = 3:

イロト 不得下 不同下 不同下

The following sequence of figures illustrates what happens as  $d \rightarrow \infty$ , beginning with d = 3:



イロト イヨト イヨト

э

The following sequence of figures illustrates what happens as  $d \rightarrow \infty$ , beginning with d = 3:



(日本) (日本) (日本)

The following sequence of figures illustrates what happens as  $d \rightarrow \infty$ , beginning with d = 3:



→ Ξ → < Ξ →</p>

< 🗇 🕨

э

The following sequence of figures illustrates what happens as  $d \rightarrow \infty$ , beginning with d = 3:



(日本) (日本) (日本)

э

The following sequence of figures illustrates what happens as  $d \rightarrow \infty$ , beginning with d = 3:



#### Theorem.

As  $d \to \infty$ , this process asymptotically approaches

 $O(abc) + defghijklmnoporsturvexyz \ldots = O(abc) + \#,$ 

where # is the Euler-Smasheroni constant,  $\# \approx 0.57256905330...$ 

э

→ 포 ► < 포 ►</p>

イロト イポト イヨト イヨト

ъ

The Proof can be found behind one of the following doors; we will find it by asking one of the guards one question and then choosing a door:

イロト イポト イヨト イヨト

The Proof can be found behind one of the following doors; we will find it by asking one of the guards one question and then choosing a door:



イロト イポト イヨト イヨト

The Proof can be found behind one of the following doors; we will find it by asking one of the guards one question and then choosing a door:



★ E → ★ E →



イロト イポト イヨト イヨト

ъ