

21112 (Calculus 2) Lecture 19 - Constrained Optimization

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In life, we make do with what we have and try to make the best of it. In essence, we would like to optimize many things, but we have constraints: we'd like to make the most amount of money, but we only have 24 hours a day. We'd like to make the biggest box possible, but we only have so much cardboard available. All of this can be done with the concept of constrained optimization, where we introduce a new function to be optimized, and a new variable to optimize over.

1 Lagrange Multipliers

Imagine that we would like to minimize the square of the distance from the origin $(0, 0, 0)$ to some surface $z = f(x, y)$:

$$\begin{aligned} \min (x^2 + y^2 + z^2) \\ \text{given } z = f(x, y) \end{aligned} \tag{1}$$

In this case, we may substitute in the function for z :

$$\min (x^2 + y^2 + f^2(x, y)) \tag{2}$$

and go about finding the minimum. However, another way that is more general and allows us to compute the solution for a wide range of problems with constraints is as follows: Define $L(x, y, z, \lambda)$

$$L(x, y, z, \lambda) := x^2 + y^2 + z^2 - \lambda(z - f(x, y)) \tag{3}$$

Then we have that our partials require that

$$\begin{aligned} 0 &= L_x = 2x + \lambda f_x \\ 0 &= L_y = 2y + \lambda f_y \\ 0 &= L_z = 2z + \lambda f_z \\ 0 &= L_\lambda = -(z - f(x, y)) \end{aligned} \tag{4}$$

and we would then go on to solve for these equations. The natural question now is “why does this work?”

2 Explanation of Lagrangian

The Lagrangian method works for any n -variable problem, so let's test it out on the $2 - d$ case.

Imagine we wish to minimize the distance from $(0, 0)$ to the line $y = 1 - x$. Let's draw this constraint (that we *must* be on the line $y = 1 - x$) and "grow" the level sets of the function we wish to minimize, $x^2 + y^2$

So it seems that our minimum happens when our level curves just touch the constraint. When this happens, we have a tangency condition between our function we wish to minimize and the constraint function. In general terms, if we want

$$\begin{aligned} \min f(x, y, z) \\ \text{given } g(x, y, z) = 0 \end{aligned} \tag{5}$$

we define the **Lagrangian** as $L(x, y, z, \lambda) := f(x, y, z) - \lambda g(x, y, z)$ and solving the constrained problem corresponds to solving for the following system of equations:

$$\begin{aligned} 0 &= L_x = f_x - \lambda g_x \\ 0 &= L_y = f_y - \lambda g_y \\ 0 &= L_z = f_z - \lambda g_z \\ 0 &= L_\lambda = g(x, y, z) \end{aligned} \tag{6}$$

3 Examples

Solve the following problems:

$$\begin{aligned} \min (2xy + 2yz + 2xz) \\ \text{given } xyz - 1 = 0 \end{aligned} \tag{7}$$

$$\begin{aligned} \min (x + y - z)^2 \\ \text{given } z - \ln(x) - 2\ln(y) = 0 \end{aligned} \tag{8}$$

$$\begin{aligned} \min (x^2 + y^2 + z^2) \\ \text{given } \frac{z}{(1 + x^2 + y^2)^{\frac{1}{2}}} - 1 = 0 \end{aligned} \tag{9}$$