

Department of Mathematical Sciences
Carnegie Mellon University
21-393 Operations Research II
Test 2

Name: _____

Problem	Points	Score
1	33	
2	33	
3	34	
Total	100	

Q1: (33pts)

Consider the Knapsack problem:

$$\begin{aligned} & \text{Maximise} && p_1x_1 + p_2x_2 + \cdots + p_nx_n \\ & \text{Subject to} && \\ & && w_1x_1 + w_2x_2 + \cdots + w_nx_n \leq W \\ & && x_1, x_2, \dots, x_n \geq 0 \text{ and integer.} \end{aligned}$$

Assuming that $p_1/w_1 \geq p_2/w_2 \geq \cdots \geq p_n/w_n$ the **Greedy Algorithm** puts $x_1 = \lfloor W/w_1 \rfloor$, $x_2 = \lfloor (W - w_1x_1)/w_2 \rfloor$, $x_3 = \lfloor (W - w_1x_1 - w_2x_2)/w_3 \rfloor$ and so on. Show that the value of the solution produced is always at least half the value of the optimal solution.

Q2: (33pts) A scout is going on a trip. She must select from a set of n items. The items fall into m types and T_i is the set of items of type i . Item j is of value v_j for $j = 1, 2, \dots, n$. There are some restrictions on what she can take:

1. She can take between a_i and b_i items of type i for $i = 1, 2, \dots, m$.
2. There is a list of pairs of items L_1 such that if $(j, k) \in L_1$ then she cannot take both of items j and k .
3. There is a list of triples of items L_2 such that if $(i, j, k) \in L_2$ then if she takes both of items i and j , then she must also take item k .

Construct an integer program that will solve the problem of maximising the total value of the items she can take.

Q3: (34pts) Find the optimal ordering strategy for the following inventory system. If you order an amount Q , it arrives immediately and the cost of the order is A . The inventory cost is I per unit of inventory per unit of time. The demand per period, t units of time after an order is $2(Q^{1/2} - t)$ and no stock-outs are allowed. You must re-order when the inventory reaches zero.