## Department of Mathematical Sciences CARNEGIE MELLON UNIVERSITY

## **OPERATIONS RESEARCH II 21-393**

Homework 1: Due Monday September 15.

Q1 Solve the following knapsack problem:

maximise  $4x_1 + 8x_2 + 13x_3$ subject to  $3x_1 + 4x_2 + 5x_3 \leq 16$ 

 $x_1, x_2, x_3 \ge 0$  and integer.

Solution

w	$f_1$	$\delta_1$	$f_2$	$\delta_2$	$f_3$	$\delta_3$
0	0	0	0	0	0	0
1	0	0	0	0	0	0
2	0	0	0	0	0	0
3	4	1	4	0	0	0
4	4	1	8	1	8	0
5	4	1	8	1	13	1
6	8	1	8	1	13	1
7	8	1	12	1	13	1
8	8	1	16	1	17	1
9	12	1	16	1	21	1
10	12	1	16	1	26	1
11	12	1	20	1	26	1
12	16	1	24	1	26	1
13	16	1	24	1	30	1
14	20	1	24	1	34	1
15	20	1	28	1	39	1
16	20	1	32	1	39	1

**Solution:**  $x_1 = 0, x_2 = 0, x_3 = 3$ . Maximum = 39.

Start with  $x_1 = x_2 = x_3 = 0$ .  $\delta_3(16) = 1$  and so we add one to  $x_3$ . We have used up 5 units of the knapsack. There are 11 units left.  $\delta_3(11) = 1$  and so we add one to  $x_3$ . We use up another 5 units and so we are left with 5.

 $\delta_3(6) = 1$ . We add one more to  $x_3$ . There are now 1 units in the knapsack.  $\delta_3(1) = 0$  and so we move to column 2.  $\delta_2(1) = 0$  and so we move to column 1.  $\delta(1) = 0$  and we are done.

**Q2:** An  $m \times n$  rectangle of wood is to be cut into smaller rectangles. An  $a \times b$  rectangle is worth  $m_{a,b}$ . The machine that cuts rectangles can only cut full length or full width. I.e. if after cutting there is an  $x \times y$  rectangle then the machine can cut it into two rectangles  $z \times y$  and  $(x - z) \times y$  for some z or into two rectangles  $x \times z$  and  $x \times y - z$ .

Describe a dynamic programming algorithm for finding the way of cutting into pieces that maximises the total value of the rectangles produced.

**Solution:** Let f(i, j) be the maximum value obtained from a rectangle with corners (0, 0) and (i, j). Then

$$f(i,j) = \min \begin{cases} \min_{x \le i} (m(i-x,j) + f(x,j)) \\ \min_{y \le j} m(i,j-y) + f(i,y) \end{cases}$$

Q3 Consider a 2-D map with a horizontal river passing through its center. There are *n* cities on the southern bank with *x*-coordinates a(1)...a(n) and *n* cities on the northern bank with *x*-coordinates b(1)...b(n). You want to connect as many north-south pairs of cities as possible with bridges such that no two bridges cross. When connecting cities, you can only connect city *i* on the northern bank to city *i* on the southern bank. Construct a Dynamic Programming solution to this problem. (You can assume that  $a(1) < a(2) < \cdots < a(n)$ , but you cannot assume that  $b(1) < b(2) < \cdots < b(n)$ . If both sequences are increasing, then the problem is trivial).

**Solution:** Let f(j) be the maximum number of bridges choosable if we only use  $(a(i), b(i), i \ge j)$ . Then

$$f(j) = \max \begin{cases} f(j+1) & \text{do not choose } (a(j), b(j)) \\ 1 + f(\min\{k > j : b(k) > b(j)\}) & \text{choose } (a(j), b(j)) \end{cases}$$