

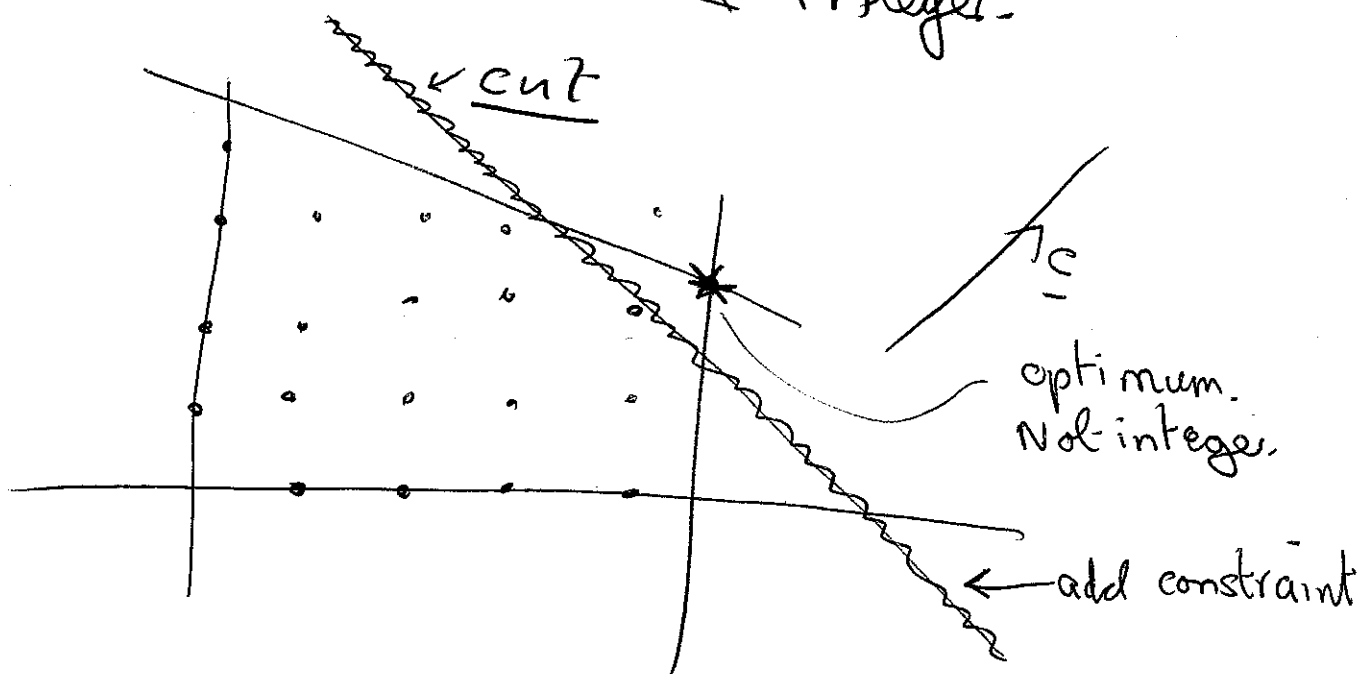
10/7/15

Integer Programming

Minimise $c \cdot x$

$$Ax = b$$

$x \geq 0$ & integer.



Might try to solve LP (i.e. ignore integrality). If lucky, your answer is integer and you are done.

After adding cut ~~new set of feasible points~~ is the same as the old set.

Gomory Cuts

Suppose we have solved the LP relaxation and there is a basic variable that is non-integer.

We have a row

$$x_i + \sum_{j \text{ non-basic}} b_{ij} x_j = b_{i0}$$

↑
not an integer

Suppose we have a constraint

$$a_1 x_1 + a_2 x_2 + \dots + a_n x_n = b \neq \text{integer}$$

and all x_i have to be integer and ≥ 0 .

Write $a_j = \lfloor a_j \rfloor + f_j$

$$6\frac{2}{3} = 6 + \frac{2}{3}$$

$$-6\frac{2}{3} = -7 + \frac{1}{3}$$

$$b = \lfloor b \rfloor + f$$

Then

$$\underbrace{-\sum_{j=1}^n \lfloor a_j \rfloor x_j + \lfloor b \rfloor}_{\text{integer}} = \underbrace{-f + \sum_{j=1}^n f_j x_j}_{\geq -f > -1}$$

So $\sum_{j=1}^n f_j x_j \geq f$

Going back to b

$$x_i + \sum_{j=1}^n b_{ij} x_j = b_{i0}$$

$$\sum_{j=1}^n f_j x_j \geq f > 0$$

This is not satisfied by $x_i = b_{i0}$
and $x_j = 0, j$ non-basic

Example

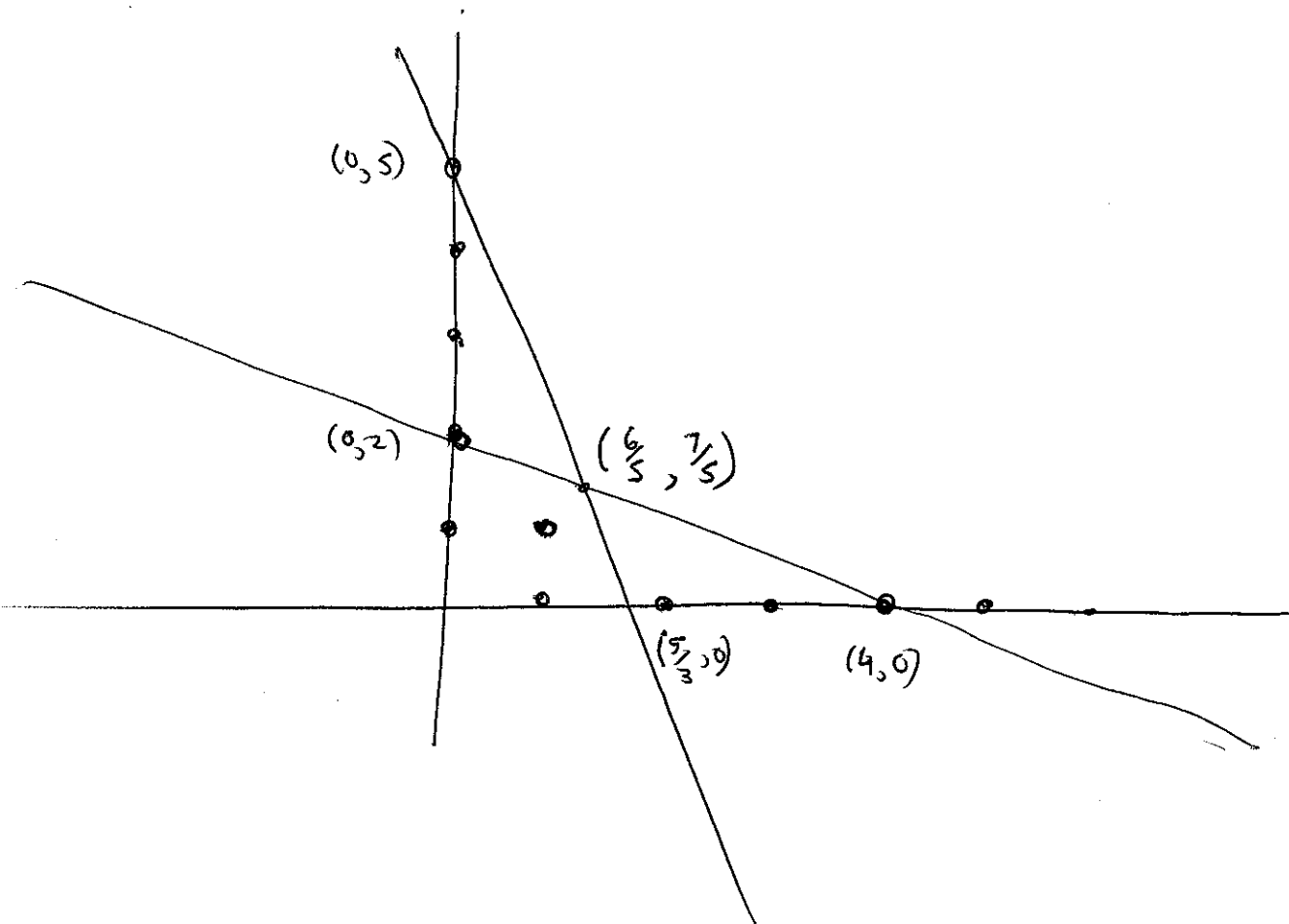
maximize $3x_1 + 2x_2$

subject to

$$x_1 + 2x_2 \leq 4$$

$$3x_1 + x_2 = 5$$

$$x_1, x_2 \geq 0 \text{ \& \ integer}$$



BV	x_1	x_2	x_3	x_4	R
x_0	-3	-2	1		0
x_3	1	2	1		4
x_4	(3)	1		1	5

x_0		-1		1	5
x_3		(5/3)	1	-1/3	7/3
x_1	1	1/3		1/3	5/3

x_0			3/5	4/5	32/5
x_2		1	3/5	-1/5	7/5
x_1	1		-1/5	2/5	6/5

$$x_0 = x_0 + \frac{3}{5}x_3 + \frac{4}{5}x_4 = \frac{32}{5}$$

$$\frac{3}{5}x_3 + \frac{4}{5}x_4 \geq \frac{2}{5}$$

BV	x_1	x_2	x_3	x_4	s_1	s_2	
x_0			$\frac{3}{5}$	$\frac{4}{5}$	 		$\frac{32}{5}$
x_2		1	$\frac{3}{5}$	$\frac{1}{5}$			$\frac{7}{5}$
x_1	1		$\frac{1}{5}$	$\frac{2}{5}$			$\frac{6}{5}$
s_1			$-\frac{1}{5}$	$-\frac{4}{5}$	1		$-\frac{2}{5}$

x_0	 	 	 	 	 	 	
x_0					1		6
x_2		1		 	 		1
x_1	1			$\frac{2}{3}$	$-\frac{1}{3}$		$\frac{4}{3}$
x_3			1	$\frac{4}{3}$	$-\frac{5}{3}$		$\frac{2}{3}$

 	 	 	 	 	 	 	
Cut				$\frac{2}{3}x_4$	$+\frac{2}{3}s_1$		$\geq \frac{1}{3}$

 	 	 	 	 	 	 	
x_0					1		6
x_2		1		-1	1		1
x_1	1			$\frac{2}{3}$	$-\frac{1}{3}$		$\frac{4}{3}$
x_3			1	$\frac{4}{3}$	$-\frac{5}{3}$		$\frac{2}{3}$
s_2				$-\frac{2}{3}$	$-\frac{2}{3}$	1	$-\frac{1}{3}$

BV	x_1	x_2	x_3	x_4	s_1	s_2	R
x_0					1		6
x_2		1			2	$-\frac{3}{2}$	$\frac{3}{2}$
x_1	1				-1	1	1
x_3			1	1	-3	2	0
x_4				1	1	$-\frac{3}{2}$	$\frac{1}{2}$
 	 	 	 	 	 	 	
Cut						$\frac{1}{2}s_2$	$\frac{1}{2}$

BV	x_1	x_2	x_3	x_4	s_1	s_2	s_3	R
x_0					1			6
x_2		1			2	3/2		$3/2$
x_1	1				-1	1		1
x_3			1		-3	2		0
x_4				1	1	$-3/2$		$1/2$
s_3						$-1/2$	1	$-1/2$

x_0					1			6
x_2		1			2			3
x_1	1				-1			0
x_3			1		-3		4	-2
x_4				1	1		-3	2
s_2						1	-2	1

and so on