

# Random Graphs

Alan Frieze

Carnegie Mellon University

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$G_{n,m}$ : Vertex set  $[n]$  and  $m$  random edges.

If  $m \sim \binom{n}{2}p$  then  $G_{n,p}$  and  $G_{n,m}$  have “similar” properties.

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**Erdős** (1947): **Whp** the maximum size of a clique or independent set in  $G_{n,1/2}$  is  $\leq 2 \log_2 n$ .

Therefore

$$R(k, k) \geq 2^{k/2}.$$

Random graphs first used to prove existence of graphs with certain properties:

**Mantel** (1907): There exist triangle free graphs with arbitrarily large chromatic number.

**Erdős** (1959): There exist graphs of arbitrarily large girth and chromatic number.

$m = cn$ ,  $c > 0$  is a large constant. **Whp**  $G_{n,m}$  has  $o(n)$  vertices on cycles of length  $\leq \log \log n$  and no independent set of size more than  $\frac{2 \log c}{c} n$ .

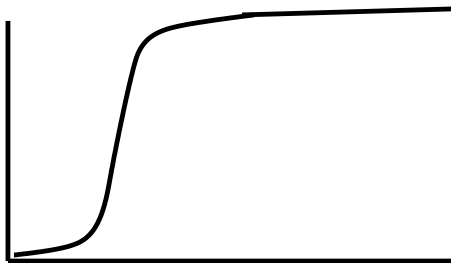
So removing the vertices on small cycles gives us a graph with girth  $\geq \log \log n$  and chromatic number  $\geq \frac{c+o(1)}{2 \log c}$ .

**Erdős and Rényi** began the study of random graphs in their own right.

On Random Graphs I (1959):  $m = \frac{1}{2}n(\log n + c_n)$

$$\begin{aligned} \lim_{n \rightarrow \infty} \Pr(G_{n,m} \text{ is connected}) &= \begin{cases} 0 & c_n \rightarrow -\infty \\ e^{-e^{-c}} & c_n \rightarrow c \\ 1 & c_n \rightarrow +\infty \end{cases} \\ &= \lim_{n \rightarrow \infty} \Pr(\delta(G_{n,m}) \geq 1) \end{aligned}$$

$\Pr(G_{n,m} \text{ is connected})$



$m$



The evolution of a random graph, Erdős and Rényi (1960)

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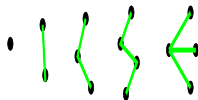
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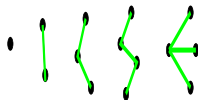
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$n^{\frac{k-1}{k}} \log n$  Components are trees of vertex size  $1, 2, \dots, k + 1$ .  
Each possible such tree appears.

$m$       Structure of  $G_{n,m}$  whp

$\frac{1}{2}cn$   
 $c < 1$       Mainly trees. Some unicyclic components. Maximum component size  $O(\log n)$

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Only very simple probabilistic tools needed. Mainly first and second moment method.

## Connectivity threshold

$$p = (1 + \epsilon) \frac{\log n}{n}$$

$X_k$  = number of  $k$ -components,  $1 \leq k \leq n/2$ .

$$X = X_1 + X_2 + \cdots + X_{n/2}$$

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$$\begin{aligned} \Pr(X \neq 0) &\leq \mathbf{E}(X) \\ &\leq \sum_{k=1}^{n/2} \binom{n}{k} k^{k-2} p^{k-1} (1-p)^{k(n-k)} \\ &\leq \frac{n}{\log n} \sum_{k=1}^{n/2} \left( \frac{e \log n}{n^{(1+\epsilon)(1-k/n)}} \right)^k \\ &\rightarrow 0. \end{aligned}$$



**Hitting Time:** Consider  $G_0, G_1, \dots, G_m, \dots$ , where  $G_{i+1}$  is  $G_i$  plus a random edge.

Let  $m_k$  denote the minimum  $m$  for which  $\delta(G_m) \geq k$ .

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Ajtai, Komlós and Szemerédi (1985), Bollobás (1984).
- **Whp** At time  $m_2$  there are  $(\log n)^{n-o(n)}$  distinct Hamilton cycles.  
Cooper and Frieze (1989).

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- **Whp**  $m_k$  is the “time” when  $G_m$  first has  $k/2$  edge disjoint Hamilton cycles.  
**Bollobás and Frieze (1985).**

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Is it true that **whp**  $G_m$  has  $\delta(G_m)/2$  Hamilton cycles, for  $m = 1, 2, \dots, \binom{n}{2}$ ?

It is known to be true as long as  $\delta(G_m) = o(\text{average degree})$ .

It is known that  $G_{n,1/2}$  has  $\sim n/4$  edge disjoint Hamilton cycles, **Frieze and Krivelevich** (2005).



## Some Open Problems

Is it true that if we include the edges of the  $n$ -cube,  $Q^n$  with constant probability  $p > 1/2$  then the resulting random subgraph is Hamiltonian **whp**?

It is known to have a perfect matching **whp** - Bollobás (1999).

## Some Open Problems

If we randomly color the edges of  $G_{n,Kn\log n}$  with  $Kn$  colors and  $K$  is sufficiently large, then **whp** there exists a Hamilton cycle with every edge a different color – **Cooper and Frieze** (2002).

If we only have  $\sim \frac{1}{2}n\log n$  random edges, then how many colors do we need to get such a cycle **whp**?

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If we replace Hamilton Cycle by Spanning Tree then the problem is solved: The hitting time for a multi-colored spanning tree is the maximum of the hitting time for connectivity and the appearance of  $n - 1$  colors – **Frieze and McKay** (1994).

## Some Open Problems

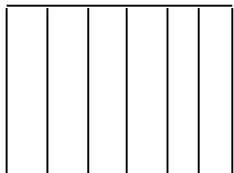
If we consider digraphs and ask for a multi-colored Hamilton cycle or spanning arborescence then nothing(?) is known.

## Some Open Problems

Is it true that if  $T$  is a degree bounded tree with  $n$  vertices then **whp**  $G_{n,Kn\log n}$  contains a **spanning** copy of  $T$ , for sufficiently large  $K = K(T)$ . Problem posed by **Jeff Kahn**.

True if  $T$  has a linear number of leaves.

The tree below seems to be a difficult one:



$n^{1/2}$  paths of length  $n^{1/2}$

## Small Subgraphs

Given a **fixed** graph  $H$ , one can ask when does  $G_{n,p}$  contain a copy of  $H$ .

If  $X_H$  is the number of copies of  $H$  in  $G_{n,p}$  then

$$E(X_H) \sim C_H n^{v_H} p^{e_H}$$

where  $C_H$  is a constant,  $v_H, e_H$  are the number of vertices and edges in  $H$ .

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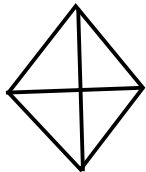
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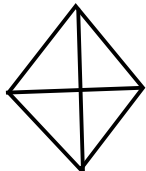
where  $C_H$  is a constant,  $v_H, e_H$  are the number of vertices and edges in  $H$ .

Does  $\mathbf{E}(X_H) \rightarrow \infty$  imply that there is a copy of  $H$  **whp**?

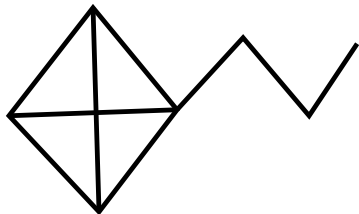


If  $p = o(n^{-2/3})$  then  $\mathbf{E}(X_H) \rightarrow 0$ .  
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a copy of  $H$  exists **whp**.

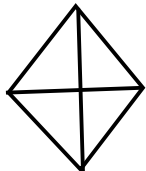




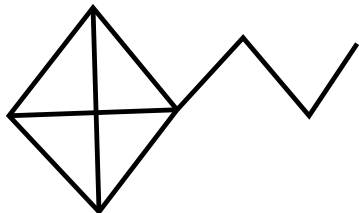
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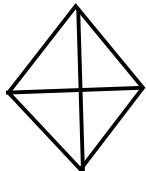


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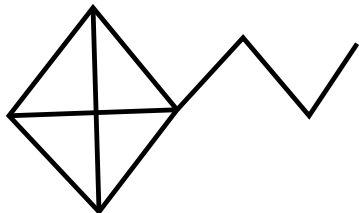


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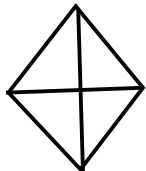


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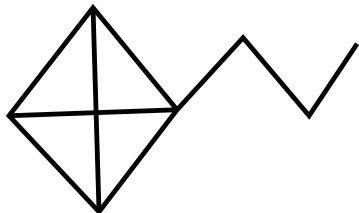


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Study of this problem has led to important probabilistic tools:

**Suen's** inequality (1980), **Janson's** Inequality (1990) and the  
concentration inequality for multivariate polynomials by **Kim and  
Vu** (2004).

# Graph Coloring

## Graph Coloring

**Matula** (1970) showed using the second moment method that **whp** the maximum size  $\alpha(\mathbf{G}_{n,1/2})$  of an independent set is

$$2 \log_2 n - 2 \log_2 \log_2 n + O(1).$$

Thus, **whp**  $\chi(\mathbf{G}_{n,1/2}) \geq \sim \frac{n}{2 \log_2 n}$

**Bollobás and Erdős** (1976) and **Grimmett and McDiarmid** (1975) showed that **whp** a simple greedy algorithm uses  $\sim \frac{n}{\log_2 n}$  colors.

## Graph Coloring

A simple first moment calculation shows that **whp**  $\alpha(\mathbf{G}_{n,d/n})$  is

$$\leq 2 \frac{\log d}{d} n$$

for  $d$  sufficiently large.

Thus, **whp**

$$\chi(\mathbf{G}_{n,d/n}) \geq \sim \frac{d}{2 \log d}$$

**Shamir and Upfal** (1984) showed that a slight modification of the greedy algorithm uses  $\sim \frac{d}{\log d}$  colors.

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## Martingale Tail Inequalities

### Azuma/Hoeffding

Let  $Z = Z(X_1, \dots, X_N)$  where  $X_1, \dots, X_N$  are independent. Suppose that changing one  $X_i$  only changes  $Z$  by  $\leq 1$ . Then

$$\Pr(|Z - \mathbf{E}(Z)| \geq t) \leq e^{-t^2/(2n)}.$$

“Discovered” by Shamir and Spencer (1987) and by Rhee and Talagrand (1988).

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Let  $Z$  be the maximum number of independent sets in a collection  $S_1, \dots, S_Z$  where each  $|S_i| \sim 2 \log_2 n$  and  $|S_i \cap S_j| \leq 1$ .

$E(Z) = n^{2-o(1)}$  and changing one edge changes  $Z$  by  $\leq 1$

So,

$\Pr(\exists S \subseteq [n] : |S| \geq \frac{n}{(\log_2 n)^2} \text{ and } S \text{ doesn't contain a } (2 - o(1)) \log_2 n \text{ independent set}) \leq 2^n e^{-n^{2-o(1)}} = o(1)$ .

So, we color  $G_{n,1/2}$  with color classes of size  $\sim 2 \log_2 n$  until there are  $\leq n/(\log_2 n)^2$  vertices uncolored and then give each remaining vertex a new color.

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Suppose  $k \sim \frac{2 \log d}{d} n$  and  $X_k$  is the number of independent  $k$ -sets in  $G_{n,d/n}$

$$\Pr(X_k \neq 0) \geq \frac{\mathbf{E}(X_k)^2}{\mathbf{E}(X_k^2)} \geq e^{-a_1 n}.$$

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But Azuma-Hoeffding gives

$$\Pr(|\alpha(G_{n,d/n}) - \mathbf{E}(\alpha)| \geq \epsilon_1 n) \leq e^{-a_2 n}.$$

Here  $a_2 > a_1$  and so  $\mathbf{E}(\alpha) \geq \frac{(2-\epsilon_2) \log d}{d} n$  and ...



Taking a similar (but much more computationally challenging) approach **Łuczak** (1991) showed that

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Then **Łuczak** (1991) proved that **whp** there was a two point concentration for  $\chi(\mathbf{G}_{n,d/n})$  i.e.  $\exists k_d$  such that **whp**

$$\chi(\mathbf{G}_{n,d/n}) \in \{k_d, k_d + 1\}.$$

Achlioptas and Naor (2005) showed that  $k_d$  is the smallest integer  $\geq 2$  such that  $d < d_k = 2k \log k$ .

If  $d > d_k$  and  $X_k$  is the number of  $k$ -colorings of  $G_{n,d/n}$  then  $\mathbf{E}(X_k) \rightarrow 0$ .

If  $d \leq d_{k-1}$  then

$\Pr(G_{n,d/n} \text{ is } k\text{-colorable}) \geq \mathbf{E}(X_k)^2 / \mathbf{E}(X_k^2) \geq \xi > 0$ .

Using the results of Friedgut (1999) and Achlioptas and Friedgut (1999) we see that this implies  $G_{n,d/n}$  is  $k$ -colorable whp for  $d \leq d_{k-1}$ .

## Some Open Problems

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Is it the case that there exist  $d_3 < d_4 < \dots < d_k < \dots$  such that  $d_k < d < d_{k+1}$  implies that **whp**  $\chi(G_{n,d/n}) = k$ ?

The results of **Friedgut** (1999) and **Achlioptas and Friedgut** (1999) suggests strongly that this is true.

## Some Open Problems

What is the Chromatic number of a random  $r$ -regular graph  $G_{n,r}$ ?

**Achlioptas and Moore** (2005) show that provided  $r = O(1)$  the chromatic number is 3 point concentrated around the smallest integer  $k$  such that  $r < 2k \log k$ .

**Shi and Wormald** (2005) show that **whp** a random 4-regular graph has chromatic number 3 and a random 6-regular graph has chromatic number 4.

**Cooper, Frieze, Reed and Riordan** (2002) show that if  $r \rightarrow \infty$  then **whp**

$$\chi(G_{n,r}) \sim \frac{r}{2 \log r}.$$

## Some Open Problems

Is there a polynomial time algorithm that **whp** can color  $G_{n,1/2}$  with  $\frac{(1-\epsilon)n}{\log_2 n}$  colors?

Randomly generated  $k$ -colorable graphs,  $k = O(1)$ , with  $O(n)$  edges can be colored quickly, **Alon and Kahale** (1994).

## Some Open Problems

What is the game chromatic number  $\chi_g$  of the random graph  $G_{n,1/2}$ ?

There are two players: A and B who alternately *properly* color the vertices of  $G$ . A tries to color the whole graph and B tries to force a situation where some vertex cannot be colored.  $\chi_g$  is the minimum number of colors which guarantees a win for A.

**Bohman, Frieze and Sudakov** (2005) show that **whp**

$$(1 - \epsilon) \frac{n}{\log_2 n} \leq \chi_g(G_{n,1/2}) \leq (2 + \epsilon) \frac{n}{\log_2 n}.$$



## The diameter of random graphs

## The diameter of random graphs

Suppose  $d \geq 2$  is a positive integer and  $p^d n^{d-1} = \log(n^2/c)$  so that average degree is  $\tilde{\Theta}(n^{1/d})$ . Then

$$\lim_{n \rightarrow \infty} \Pr(\text{diameter } G_{n,p} = d + \delta) = \begin{cases} e^{-c/2} & \delta = 0 \\ 1 - e^{-c/2} & \delta = 1 \end{cases}$$

**Bollobás** (1981).

Basically, there are  $\tilde{\Theta}(n^{k/d})$  vertices at distance  $\leq k$  from a fixed vertex  $v$ .

## The diameter of random graphs

Diameter of the Giant Component of  $G_{n,c/n}$ : Fernholz and Ramachandran (2005).

One would expect this to be  $\sim A(c) \log n$  whp. They show that

$$A(c) = \frac{2}{-\log W} + \frac{1}{\log c}$$

where  $W$  is the solution in  $(0, 1)$  of  $We^{-W} = ce^{-c}$ .

Here  $W \rightarrow 0$  as  $c \rightarrow \infty$ , so the diameter is “like”  $\log_c n$  for large  $c$ , as one would expect.

## Algorithms and Differential Equations

**Karp and Sipser** (1981) described a simple greedy matching algorithm for finding a large matching in the random graph

$G_{n,c/n}$ .

If there is a vertex  $v$  of degree one, choose a random degree one vertex and the edge incident to it; otherwise choose a random edge.

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If there is a vertex  $v$  of degree one, choose a random degree one vertex and the edge incident to it; otherwise choose a random edge.

They show that the algorithm is asymptotically optimal i.e. the matching it produces is within  $1 - o(1)$  of optimal.

**Aronson, Frieze and Pittel** (1998) showed that **whp** this algorithm only makes  $\tilde{O}(n^{1/5})$  “mistakes”.

The proof of the above results rests on the fact that the progress of the algorithm can **whp** be tracked by the solution of a differential equation.

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**Karp and Sipser** introduced this approach (via **Kurtz** theorem) to the “CS/Probabilistic Combinatorics” community and **Wormald** has “championed” its applications.

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Let  $X_0(m)$  be the number of isolated vertices in  $G_m$ . Then

$$\mathbf{E}(X_0(m+1) - X_0(m) \mid G_m) = -2 \frac{X_0(m)}{n}. \quad (1)$$

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Let  $x_0(t) = X_0(tn)/n$  for  $t > 0$ . Then (1) suggests the equation

$$x_0' = -2x_0$$

which has the solution

$$x_0 = e^{-2t}$$

or

$$X_0(m) \sim ne^{-2m/n}.$$

More typical example: From “Hamilton Cycles in 3-Out” –  
**Bohman and Frieze** (2006).

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$$\begin{aligned} E(y'_{i,j,0} - y_{i,j,0}) &= -\frac{jy_{i,j,0}}{\mu} - \sum_{a,b} \frac{by_{a,b,1}}{\mu} \left( (b-1) \frac{iy_{i,j,0}}{\mu-1} + \hat{a} \frac{jy_{i,j,0}}{\mu-1} \right) \\ &\quad + \sum_{a,b} \frac{by_{a,b,1}}{\mu} \left( (b-1) \frac{(i+1)y_{i+1,j,0}}{\mu-1} + \hat{a} \frac{(j+1)y_{i,j+1,0}}{\mu-1} \right) + \tilde{O}(\mu^{-1}) \end{aligned}$$

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$$\begin{aligned} E(y'_{L,j,0} - y_{L,j,0}) &= -\frac{jy_{L,j,0}}{\mu} - \sum_{a,b} \frac{by_{a,b,1}}{\mu} \left( (b-1) \frac{3y_{3,j,0}}{\mu-1} + \hat{a} \frac{jy_{L,j,0}}{\mu-1} \right) \\ &\quad + \sum_{a,b} \frac{by_{a,b,1}}{\mu} \cdot \hat{a} \frac{(j+1)y_{L,j+1,0}}{\mu-1} + \tilde{O}(\mu^{-1}). \end{aligned}$$

$$\stackrel{d}{=} \phi_{L,j,0}^{in}(y) + \tilde{O}(\mu^{-1})$$

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# Eigenvalues of Random Graphs

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Let  $A$  be the adjacency matrix of  $G_{n,p}$ . Then **whp**

$$\lambda_1(A) = (1 + o(1)) \max\{\sqrt{\Delta}, np\}.$$

Krivelevich and Sudakov (2003)

## Eigenvalues of Random Graphs

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$$\lambda_1(A) = (1 + o(1)) \max\{\sqrt{\Delta}, np\}.$$

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Now let  $A$  be the adjacency matrix of a random  $d$ -regular graph,  $d \geq 3$ .  $\lambda_1(A) = d$  and **whp**, for any constant  $\epsilon > 0$ ,

$$|\lambda_i(A)| \leq 2\sqrt{d-1} + \epsilon \quad 2 \leq i \leq n$$

Friedman (2004)

## Typical Graphs



## Typical Graphs

Unstructured, **randomly generated(?)** real world graphs like the **WWW** seem to have a different distribution to  $G_{n,p}$ , e.g. the number of vertices of degree  $k$  drops off like  $k^{-\alpha}$  instead of  $e^{-\alpha k}$ .

Albert, Barabási and Jeong (1999), Faloutsos, Faloutsos and Faloutsos (1999), Broder, Kumar, Maghoul, Raghavan, Rajagopalan, Stata, Tomkins and Wiener (2002)

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Modelling Choices:

Fix a degree sequence and make each graph with this degree sequence equally likely: **Bender and Canfield (1978), Bollobás (1980), Molloy and Reed (1995)** and **Cooper and Frieze(digraphs) (2004)**.

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Modelling Choices:

Fix a degree sequence  $d_1, d_2, \dots, d_n$  and make edge  $(i, j)$  occur independently with probability proportional to  $d_i d_j$ : **Chung and Lu (2002), Mihail and Papadimitriou (2002)**

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Modelling Choices:

Preferential Attachment Model: Vertex set  $v_1, v_2, \dots, v_n, \dots$ ;  
Vertex  $v_{n+1}$  chooses  $m$  random neighbours in  $v_1, \dots, v_n$  with probability **proportional** to their degree.

Introduced as a model of the web by **Barabási and Albert** (1999).

# Properties of the Preferential Attachment Model PAM

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- Classifying special interest groups in web graphs: **Cooper** (2002)

Power Law:

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$$d_k(t+1) = d_k(t) + m \frac{(k-1)d_{k-1}(t)}{2mt} - m \frac{k d_k(t)}{2mt} + 1_{k=m} + \text{error terms.}$$

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Assume that  $d_k(t) \sim d_k t$ . Then

$$d_k \left( \frac{k}{2} + 1 \right) \sim d_{k-1} \frac{k-1}{2} + 1_{k=m}$$

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$$d_k \sim \frac{2m(m+1)}{(k+2)(k+1)k} t \quad \text{for } k \geq m.$$

## Some Open Problems

What is the second eigenvalue of the transition matrix of a random walk on PAM?

It should be  $O(1/m)$ .

## Some Open Problems

What is the size of the smallest dominating set in PAM?

## Some Open Problems

What is the expected time to for a random walk to get within distance  $d$  of every vertex?

$d = 0$  is **Cover Time** and is understood.

Should be  $o(n)$  for  $d \geq 2$ .

## Some Open Problems

Forest Fire Model **Leskovec, Kleinberg and Faloutsos (2005)**.

$v_{t+1}$  randomly chooses an **ambassador** node  $w$  from  $v_1, v_2, \dots, v_{t+1}$  and we get the edge  $(v, x)$ . Then a random process constructs a tree rooted at  $w$ , all of whose nodes are joined to  $v_{t+1}$ .

The graph produced is difficult to analyse rigorously.

How many edges? What is the diameter? ...

## Achlioptas Problem

Suppose that  $e_1, f_1, e_2, f_2, \dots$ , is a random sequence of pairs of edges  $e_i, f_i$ . You have to choose, **on-line**, one of  $e_i, f_i$  for  $i = 1, 2, \dots$ . Can you avoid creating a giant component for **significantly** beyond  $n/2$  choices?



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**Bohman and Frieze** (2001): If one of  $e_i, f_i$  is disjoint from  $e_1, f_1, \dots, e_{i-1}, f_{i-1}$  then choose this edge, otherwise just take  $e_i$ .

**Whp** one can choose  $.544n$  edges before creating a giant.

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Subsequently several authors: **Bohman and Kravitz** (2005), **Spencer and Wormald** (2005) and **Flaxman, Gamarnik and Sorkin** (2004) studied algorithms for delaying and/or speeding up the emergence of a giant component.

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In particular,  $.544n$  can be significantly improved. **SW** improve it to  $.829n$  and it is known **Bohman, Frieze and Wormald** that  $.983n$  is an upper bound for the delay.

Subsequently several authors: **Bohman and Kravitz** (2005), **Spencer and Wormald** (2005) and **Flaxman, Gamarnik and Sorkin** (2004) studied algorithms for delaying and/or speeding up the emergence of a giant component.

Related **off-line** problems were considered in **Bohman, Frieze and Wormald**, **Bohman and Kim**.

In particular, the **BK** and **SW** papers show that for a restricted class of algorithm, differential equations can be used to accurately predict the emergence of a giant, by tracking the parameter

$$z = \frac{1}{n} \sum_i |C_i|^2.$$

Where  $C_1, C_2, \dots$  are the components of the graph induced by the edges selected so far.

The giant should appear when this parameter becomes unbounded.

## Open Questions

## Open Questions

Analyze the algorithm that always chooses the edge which produces the smallest increase in  $Z$ . When does a giant component appear?

The differential equations method has problems here, because the natural system of equations is infinite.

## Open Questions

Consider speeding up or delaying the occurrence of other graph properties e.g. avoid 3-colorability.



## Game Version

Suppose there are two players, **Creator** and **Destroyer**. Creator plays on odd rounds and Destroyer plays on even rounds. Creator wants to construct a giant component as soon as possible and Destroyer wants to delay the occurrence for as long as possible.

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**Beveridge, Bohman, Frieze and Pikhurko** (2006) show that the best strategy for Creator is to try to maximize the increase in  $Z$  and the best strategy for Destroyer is to try to minimize the increase in  $Z$ .

If they both play optimally, then it takes roughly  $n/2$  rounds to create a giant, since they tend to cancel each others advantage over just choosing randomly.

## Random Geometric Graphs

Choose points  $X_1, X_2, \dots, X_n$  randomly from the unit square  $[0, 1]^2$  and then join  $X_i, X_j$  by an edge if  $|X_i - X_j| \leq r$ . Lets call the graph  $X_{n,r}$ .

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**Gupta and Kumar (1998)**

If  $\pi r^2 n = (1 + \epsilon) \log n$  then  $X_{n,r}$  is Hamiltonian **whp**.  
**Díaz, Mitsche and Pérez (2006)**

## Open Question

Given  $X_1, X_2, \dots, X_n$  and an integer  $k$ , we can define the  $k$ -nearest neighbour graph, where each  $X_i$  is joined by an edge to its  $k$  nearest points.



## Open Question

Given  $X_1, X_2, \dots, X_n$  and an integer  $k$ , we can define the  $k$ -nearest neighbour graph, where each  $X_i$  is joined by an edge to its  $k$  nearest points.

For what value of  $k$  does the graph have a giant component **whp**?

**Teng and Yao** show that  $k > 1$  is **necessary** and  $k \geq 212$  is **sufficient**.

Experiments “suggest”  $k = 3$  is the right answer.

THANK YOU