

# Level Set Methods in Imaging and Vision Applications

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# Level Set Method

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- Represent the **interface**  $\partial\Sigma \subset \mathbf{R}^n$  as the **0-level set of a function**

$$\phi: \mathbf{R}^n \rightarrow \mathbf{R}$$

- Example:

$$\partial\Sigma = \{ (x, y) : x^2 + y^2 = r^2 \} \subset \mathbf{R}^2$$

can be represented by

$$\phi(x, y) = r^2 - x^2 - y^2$$

or

$$\phi(x, y) = r - \sqrt{x^2 + y^2}$$

- $\Rightarrow$  Representation is not unique.

# Level Set Method

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Convention:

$$\Sigma = \{x: \phi(x) > 0\}$$

Basic Set Operations:

- Taking unions:

$$\{x: \phi_1(x) > 0\} \cup \{x: \phi_2(x) > 0\} = \{x: \max\{\phi_1(x), \phi_2(x)\} > 0\}$$

- Taking intersections:

$$\{x: \phi_1(x) > 0\} \cap \{x: \phi_2(x) > 0\} = \{x: \min\{\phi_1, \phi_2\} > 0\}$$

- Taking complements:

$$\overline{\{x: \phi(x) > 0\}}^c = \{x: -\phi(x) > 0\}$$

# Level Set Method

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- Indicator function:

$$\mathbf{1}_{\Sigma}(x) = H(\phi(x))$$

- Unit outer normal:

$$N = -\frac{\nabla\phi}{|\nabla\phi|}$$

- Area of  $\{x: \phi(x) > 0\}$ :

$$\int_{\Omega} H(\phi) dx$$

- Perimeter of  $\{x: \phi(x) > 0\}$ :

$$\int_{\Omega} |\nabla(H(\phi))| dx$$

# Level Set Method

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- Denote the unit normal and tangent vector fields as:

$$N(x) = \frac{\nabla\phi}{|\nabla\phi|} \quad \text{and} \quad T(x) = \frac{\nabla^\perp\phi}{|\nabla\phi|}$$

- Let  $\gamma(s)$  be an arc-length parametrization of the 0-level set:

$$\{\gamma(s) : s \in \mathbf{R}\} = \{x : \phi(x) = 0\}$$

- Then, curvature of the curve at  $p = \gamma(0)$  is:

$$\left. \frac{d}{ds} N(\gamma(s)) \right|_{s=0} = \kappa(p) T(p)$$

- But we have:

$$\begin{aligned} \left. \frac{d}{ds} N(\gamma(s)) \right|_{s=0} &= (DN) \Big|_p \dot{\gamma}(0) \\ &= (DN) \Big|_p T(p) \end{aligned}$$

# Level Set Method

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- Thus:

$$\kappa(p) = \left\langle (DN) \Big|_p T(p), T(p) \right\rangle$$

- Note that

$$\begin{aligned} \nabla \cdot N &= \text{trace}(DN) \\ &= \langle (DN)N, N \rangle + \langle (DN)T, T \rangle \end{aligned}$$

- But,

$$\langle (DN)N, N \rangle = \langle N, (DN)^T N \rangle = \frac{1}{2} \langle N, D|N|^2 \rangle = 0$$

- Hence,

$$\kappa = \nabla \cdot N = \nabla \cdot \left( \frac{\nabla \phi}{|\nabla \phi|} \right)$$

**Note:** In n-dims,  
 $\nabla \cdot N = (n - 1)H$   
where  $H$  = Mean curvature.

# Level Set Method

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- Particularly useful for **moving interfaces**:

$$\text{Outward normal speed} = v_n$$

- Let  $\gamma(s, t)$  be a parametrization of the 0-level set of  $\phi(x, t)$ :

$$\{\gamma(s, t) : s \in \mathbf{R}\} = \{x : \phi(x, t) = 0\}$$

so that

$$\frac{\partial}{\partial t} \gamma \cdot N = - \frac{\partial}{\partial t} \gamma \cdot \frac{\nabla \phi}{|\nabla \phi|} = v_n$$

- Then, we have

$$\frac{d}{dt} \phi(\gamma(s, t), t) = 0 \quad \text{for all } (s, t)$$

- We also have:

$$\frac{d}{dt} \phi(\gamma(s, t), t) = \nabla \phi \cdot \frac{\partial}{\partial t} \gamma + \phi_t = |\nabla \phi| \frac{\nabla \phi}{|\nabla \phi|} \cdot \frac{\partial}{\partial t} \gamma + \phi_t = 0$$

meaning that:

$$\phi_t = |\nabla \phi| v_n$$

# Level Set Method

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- **Example:** Motion by mean curvature.

$$\phi_t = |\nabla\phi| \nabla \cdot \left( \frac{\nabla\phi}{|\nabla\phi|} \right)$$

- **Discretization:** Typically, expand the curvature term:

$$\kappa = \frac{\phi_{xx}\phi_y^2 - 2\phi_x\phi_y\phi_{xy} + \phi_{yy}\phi_x^2}{|\nabla\phi|^3}$$

- Use centered differences, e.g.

$$\phi_x \approx \frac{\phi_{i+1,j} - \phi_{i-1,j}}{2h}$$

$$\phi_{xx} \approx \frac{\phi_{i+1,j} - 2\phi_{i,j} + \phi_{i-1,j}}{h^2}$$

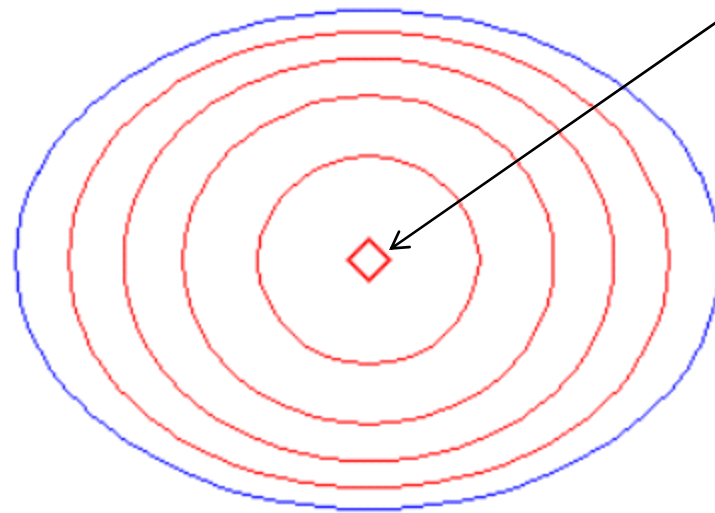
etc.



# Level Set Method

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- However, there can be issues:



Shrinks to a point,  
but the point never  
disappears!

# Level Set Method

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- Some difference quotients:

$$D_{x_j}^+ \phi = \frac{\phi(x + he_j) - \phi(x)}{h}$$

$$D_{x_j}^- \phi = \frac{\phi(x) - \phi(x - he_j)}{h}$$

$$D_{x_j}^c \phi = \frac{\phi(x + he_j) - \phi(x - he_j)}{2h}$$

# Level Set Method

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- More reliable: Start with a discretization of

$$\nabla \cdot \left( \frac{\nabla u}{|\nabla u|} \right)$$

- Arises as  $L^2$  derivative of

$$\int |\nabla u| dx$$

- Start with a discretization of the energy:

$$\sum_{ij} h^2 \sqrt{(D_x^+ u_{ij})^2 + (D_y^+ u_{ij})^2 + \delta}$$

- Take variation of the discrete energy.

# Level Set Method

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- One gets:

$$\kappa \approx D_x^- \left( \frac{D_x^+ \phi^k}{\sqrt{(D_x^+ \phi)^2 + (D_y^+ \phi)^2 + \delta}} \right) + D_y^- \left( \frac{D_y^+ \phi^k}{\sqrt{(D_x^+ \phi)^2 + (D_y^+ \phi)^2 + \delta}} \right)$$

- Then:

$$\frac{\phi^{k+1} - \phi^k}{\delta t} = |D^c \phi^k| \left\{ D_x^- \left( \frac{D_x^+ \phi^k}{\sqrt{(D_x^+ \phi)^2 + (D_y^+ \phi)^2 + \delta}} \right) + D_y^- \left( \frac{D_y^+ \phi^k}{\sqrt{(D_x^+ \phi)^2 + (D_y^+ \phi)^2 + \delta}} \right) \right\}$$

where

$$|D^c \phi^k| = \sqrt{(D_x^c \phi^k)^2 + (D_y^c \phi^k)^2 + \varepsilon}$$

# Level Set Method

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- For small enough  $\delta t$ , decreases discrete TV for sure.
- CFL condition:

$$\delta t \leq O(h^2)$$

- Analogue of convexity splitting: **P. Smereka** (2002):

$$\frac{\phi^{k+1} - \phi^k}{\delta t} = |\nabla \phi^k| \nabla \cdot \left( \frac{\nabla \phi^k}{|\nabla \phi^k|} \right) + \Delta \phi^{k+1} - \Delta \phi^k.$$

smoothing  
operator

- At every time step, solve

$$\phi^{k+1} = \phi^k + (\delta t) (I - (\delta t)\Delta)^{-1} |\nabla \phi^k| \nabla \cdot \left( \frac{\nabla \phi^k}{|\nabla \phi^k|} \right)$$

- Appears to be unconditionally stable.

# A Word on Flow Networks

and Their Application to Segmentation:

Some basic notions.

# Flow Networks

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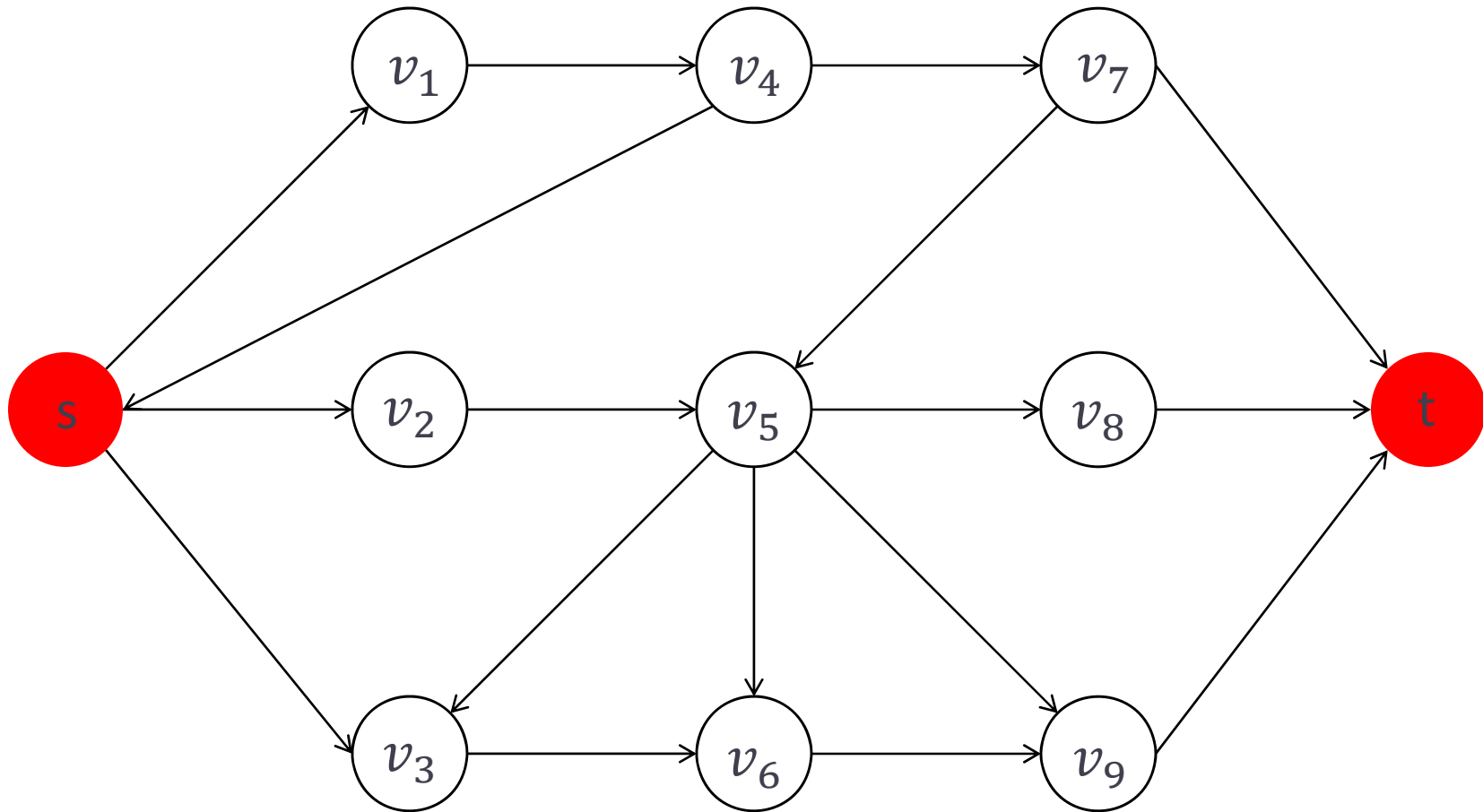
- $G=(V,E)$  is a directed graph.
  - $V$  = Vertices of the graph.
  - $E$  = Edges of the graph:

$$E \subset V \times V$$

- If  $(u, v) \in E$ , then  $(v, u) \notin E$ .
- There are two distinguished vertices:
  - Source:  $s$
  - Sink:  $t$
- Each  $v \in V$  lies on a path from  $s$  to  $t$  ( $\Rightarrow G$  is connected).
- No loops:  $(u, u) \notin E$  for any  $u \in V$ .

# Flow Networks

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# Flow Networks

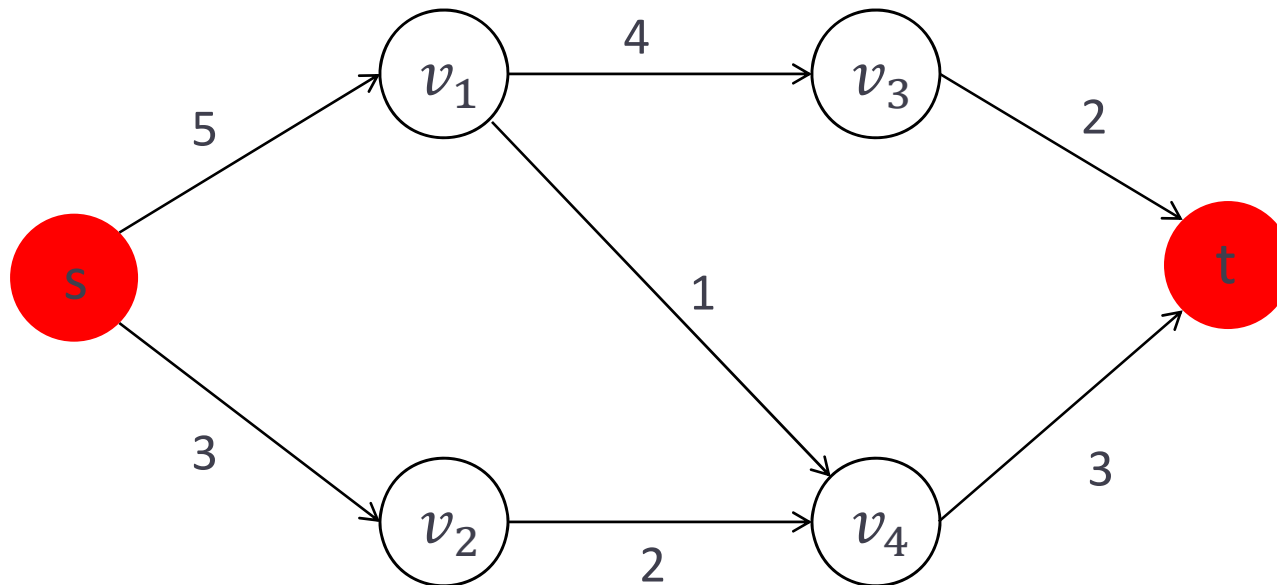
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- Each edge  $(u, v) \in E$  is assigned a non-negative capacity  $c(u, v)$ :

$$c: E \rightarrow \mathbb{R}^+$$

- Extend  $c$  to all pairs  $(u, v) \in V \times V$ :

$$c(u, v) = 0 \text{ if } (u, v) \notin E.$$



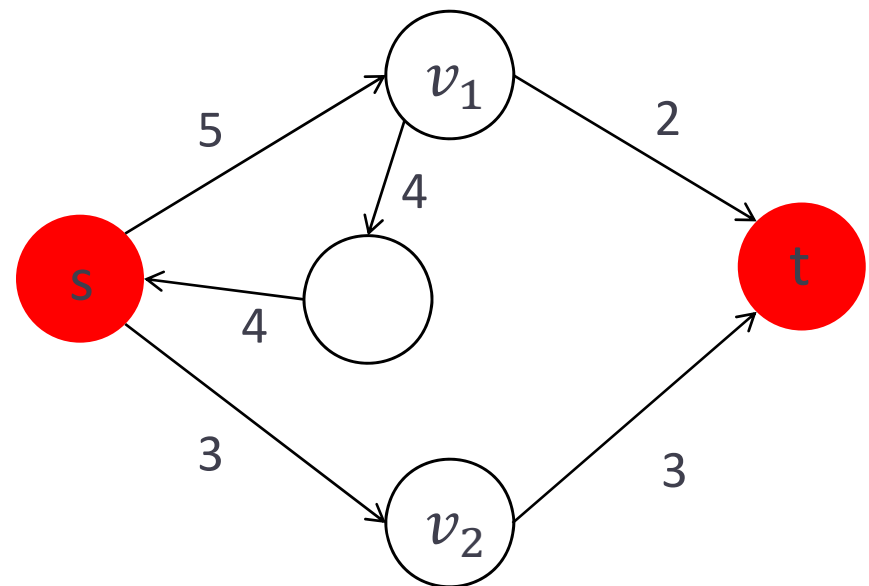
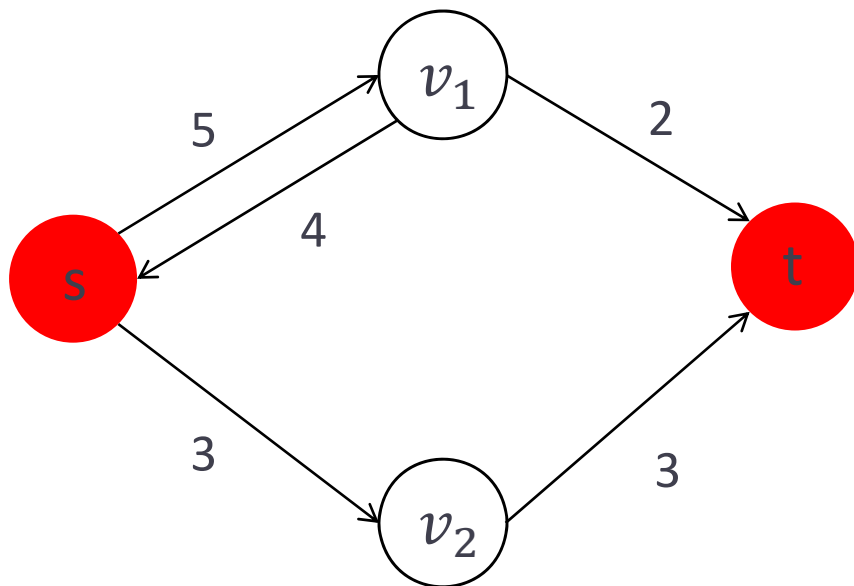
# Flow Networks

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- The restriction

$$(u, v) \in E \Rightarrow (v, u) \notin E$$

can sometimes be alleviated:



# Flow Networks

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- A **flow** on  $G$ : A real valued function

$$f: V \times V \rightarrow \mathbb{R}$$

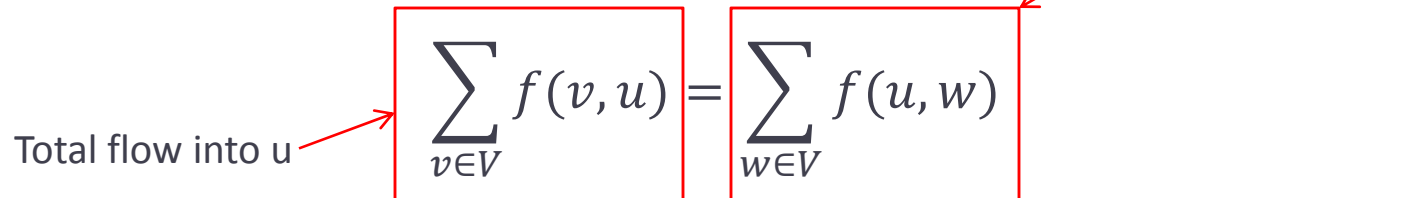
with the interpretation

$$f(u, v) = \text{Flow from vertex } u \text{ to vertex } v$$

conforming to the following **constraints**:

1. **Capacity constraint**: For all  $u, v \in V$ ,  
$$0 \leq f(u, v) \leq c(u, v)$$

2. **Flow conservation**:



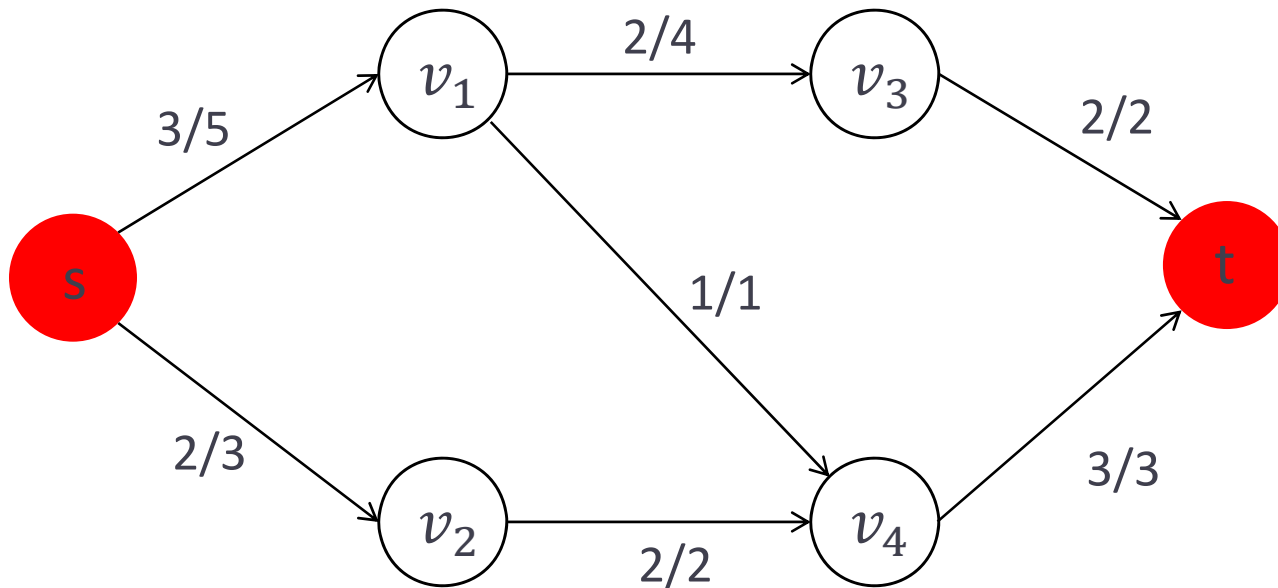
The diagram shows the flow conservation equation: 
$$\sum_{v \in V} f(v, u) = \sum_{w \in V} f(u, w)$$
 The left-hand side is enclosed in a red box and labeled "Total flow into u" with a red arrow pointing to it. The right-hand side is also enclosed in a red box and labeled "Total flow out of u" with a red arrow pointing to it. The two boxes are connected by an equals sign.

(Note: If  $(u, v) \notin E$ , then  $f(u, v) = 0$ ).

# Flow Networks

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Example of a valid flow. Edges  $(1,4)$ ,  $(3,t)$ ,  $(2,4)$ , and  $(4,t)$  are **saturated**.



# Flow Networks

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- Value of a flow:

$$|f| = \sum_{v \in V} f(s, v) - \sum_{w \in V} f(w, s)$$

Total flow out of source

Total flow into source

- Max flow problem:** Given the network  $G = (E, V)$  and capacity function  $c$ , find the flow  $f$  on  $G$  such that

$|f|$  is maximum.

# Cuts of Flow Networks

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- A **cut**  $(S,T)$  of a flow network  $G=(V,E)$  is a partition of  $V$  into sets

$$S \subset V \text{ and } T = V \setminus S$$

such that:

$$s \in S \text{ and } t \in T.$$

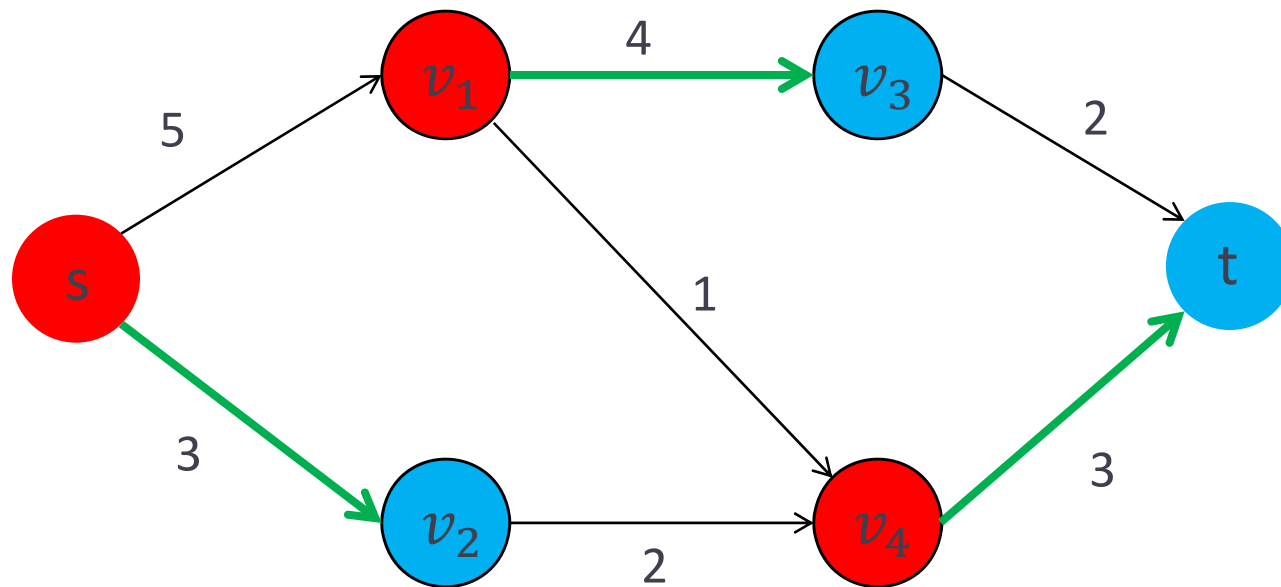
- **Capacity of a cut**  $(S,T)$  is

$$c(S, T) = \sum_{u \in S, v \in T} c(u, v)$$

- Note: Only edges from  $S$  to  $T$  are counted.
- **Minimum cut problem**: Given the network  $G = (V, E)$  and capacity function  $c$ , find a cut  $(S, T)$  of  $G$  such that:  
 $c(S, T)$  is minimum.

# Cuts of Flow Networks

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$$c(S,T)=4+3+3=10.$$

# Cuts of Flow Networks

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- **Net flow**  $f(S, T)$  across a cut  $(S, T)$  is

$$\begin{aligned} f(S, T) &= \sum_{u \in S, v \in T} f(u, v) - \sum_{u \in S, v \in T} f(v, u) \\ &= (\text{Flow from } S \text{ to } T) \\ &\quad - (\text{Flow from } T \text{ to } S). \end{aligned}$$

- **Claim:** Let  $f$  be a flow in a flow network  $G$ , and let  $(S, T)$  be a cut of  $G$ . Then:

$$f(S, T) = |f|$$

i.e. net flow across any cut is the same.



# Cuts of Flow Networks

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- Proof:

$$f(S, T) = \sum_{u \in S, v \in T} f(u, v) - \sum_{u \in S, v \in T} f(v, u)$$

We have:

$$\sum_{u \in S, v \in T} f(u, v) = \sum_{v \in T} f(s, v) + \sum_{\substack{u \in S \setminus \{s\} \\ v \in T}} f(u, v)$$

and

$$\sum_{u \in S, v \in T} f(v, u) = \sum_{v \in T} f(v, s) + \sum_{\substack{u \in S \setminus \{s\} \\ v \in T}} f(v, u)$$

# Cuts of Flow Networks

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For each  $u \in S \setminus \{s\}$ , we have

$$\sum_{v \in V} f(u, v) = \sum_{w \in V} f(w, u)$$

by the **flow conservation** constraint. Summing over  $u \in S \setminus \{s\}$ ,

$$\sum_{u \in S \setminus \{s\}} \sum_{v \in V} f(u, v) = \sum_{u \in S \setminus \{s\}} \sum_{w \in V} f(w, u)$$

Split the inner sums using  $V = S \cup T = (S \setminus \{s\}) \cup \{s\} \cup T$ :

$$\begin{aligned} \sum_{u \in S \setminus \{s\}} \sum_{v \in V} f(u, v) &= \sum_{u \in S \setminus \{s\}} f(u, s) + \sum_{u \in S \setminus \{s\}} \sum_{v \in S \setminus \{s\}} f(u, v) + \sum_{u \in S \setminus \{s\}} \sum_{v \in T} f(u, v) \\ \sum_{u \in S \setminus \{s\}} \sum_{w \in V} f(w, u) &= \sum_{u \in S \setminus \{s\}} f(s, u) + \sum_{u \in S \setminus \{s\}} \sum_{w \in S \setminus \{s\}} f(w, u) + \sum_{u \in S \setminus \{s\}} \sum_{w \in T} f(w, u) \end{aligned}$$

these are =

# Cuts of Flow Networks

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We get:

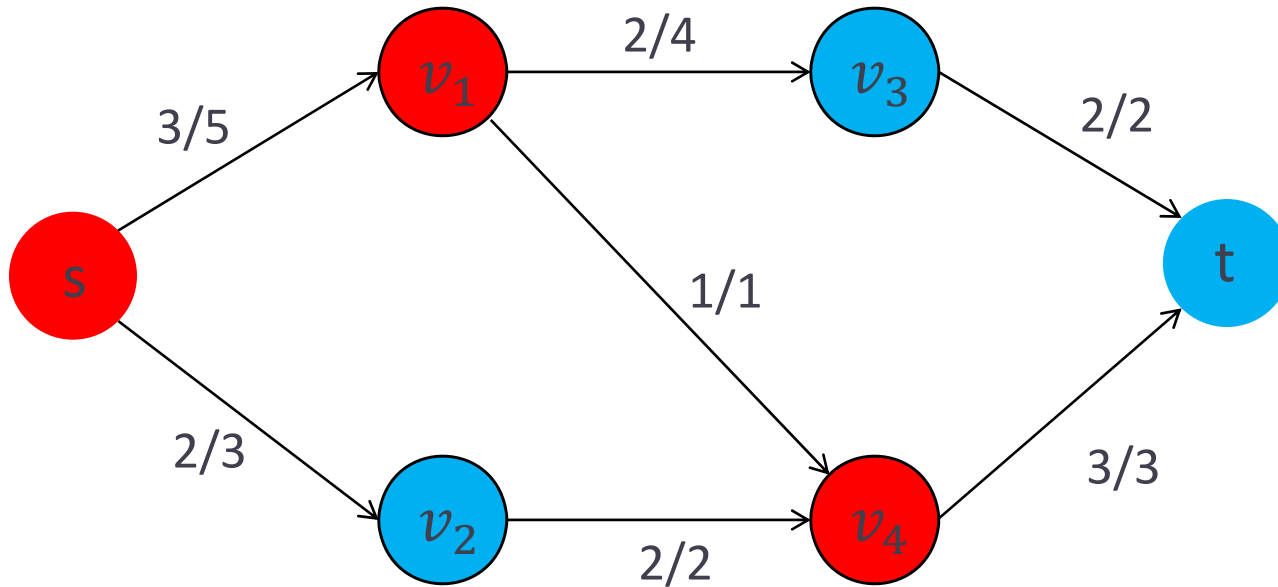
$$\sum_{\substack{u \in S \setminus \{s\} \\ v \in T}} f(u, v) + \boxed{\sum_{u \in S \setminus \{s\}} f(u, s)} = \sum_{\substack{u \in S \setminus \{s\} \\ w \in T}} f(w, u) + \boxed{\sum_{u \in S \setminus \{s\}} f(s, u)}$$

Combining:

$$\begin{aligned} f(S, T) &= \sum_{v \in T} f(s, v) + \boxed{\sum_{u \in S \setminus \{s\}} f(s, u)} \\ &\quad - \sum_{v \in T} f(v, s) - \boxed{\sum_{u \in S \setminus \{s\}} f(u, s)} \\ &= \sum_{v \in V} f(s, v) - \sum_{v \in V} f(v, s) \\ &= |f|. \end{aligned}$$

# Cuts of Flow Networks

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$$f(S,T)=2+2+3-2=5$$

# Cuts of Flow Networks

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- **Corollary:** Let  $f$  be a flow on the network  $G=(V,E)$ . Then:

$$|f| = \sum_{v \in V} f(v, t) - \sum_{v \in V} f(t, v)$$

In words,

$$|f| = \text{Net flow into sink.}$$

- **Proof:** Take

$$S = V \setminus \{t\}$$
$$T = \{t\}.$$

- Thus, we see that max flow problem is:

Find a flow such that net flow into sink is maximal.

# Cuts of Flow Networks

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- **Claim:** Given a flow network  $G$ , any flow  $f$  on  $G$ , and any cut  $(S,T)$  of  $G$ , we have:

$$|f| \leq c(S, T)$$

In particular,

$$\text{Max flow} \leq \text{Min cut.}$$

- **Proof:**

$$\begin{aligned} |f| = f(S, T) &= \sum_{u \in S, v \in T} f(u, v) - \sum_{u \in S, v \in T} f(v, u) \\ &\leq \sum_{u \in S, v \in T} f(u, v) \\ &\leq \sum_{u \in S, v \in T} c(u, v) = c(S, T). \end{aligned}$$

**Note:** “=” can be attained only if there is no flow from  $T$  to  $S$ , and all edges from  $S$  to  $T$  are saturated.

# Cuts of Flow Networks

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- **Theorem:** Let  $G=(V,E)$  be a flow network. A flow  $f$  on  $G$  is a maximal flow iff there exists a cut  $(S,T)$  of  $G$  such that

$$|f| = c(S, T).$$

In particular,

$$\text{Max. flow} = \text{Min. cut}$$

- **Proof:** Let  $f$  be a maximal flow on  $G$ . Suppose there is no cut  $(S,T)$  of  $G$  for which

$$|f| = c(S, T).$$

That means: For any cut  $(S,T)$  of  $G$  we have:

1. For some  $u \in S$  and  $v \in T$  we have  $f(u, v) < c(u, v)$ ; OR
2. For some  $u \in S$  and  $v \in T$  we have  $f(v, u) > 0$ .

Start with:

$$T_0 = \{t\}.$$

# Cuts of Flow Networks

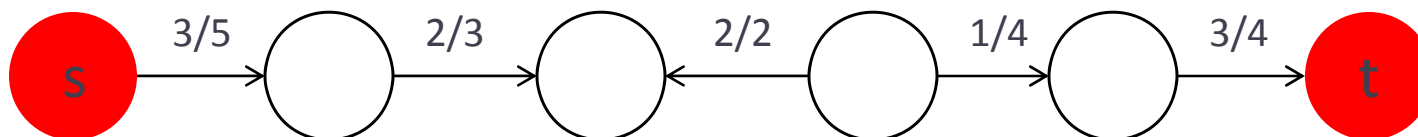
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- Define  $T_{k+1}$  in terms of  $T_k$  recursively as:

$$T_{k+1} = T_k \cup \{u \in S_k : \exists v \in T_k \text{ with } f(u, v) < c(u, v)\} \\ \cup \{u \in S_k : \exists v \in T_k \text{ with } f(v, u) > 0\}.$$

In words:  $T_{k+1}$  is obtained from  $T_k$  by adding vertices  $u \in S_k$  s.t.

1. Either  $(u, v) \in E$  for some  $v \in T_k$  is unsaturated,
  2. Or  $(v, u) \in E$  for some  $v \in T_k$  carries flow out of  $T_k$ .
- At some point, we will have  $s \in T_n$ .
  - That means,  $\exists$  a path  $p$  on  $G$  from  $s$  to  $t$  of the form:



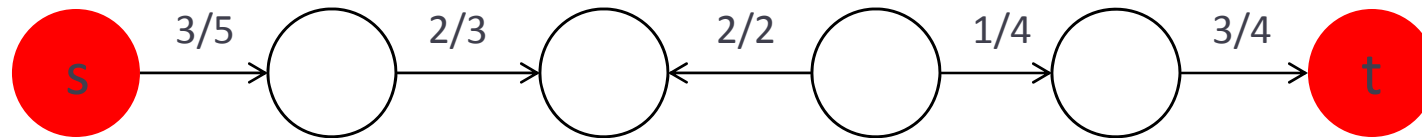


# Cuts of Flow Networks

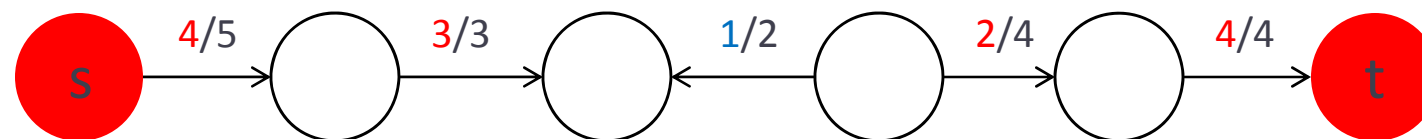
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## Properties of the path:

- Edges pointing towards t: Unsaturated.
- Edges pointing towards s: Non-zero flow.



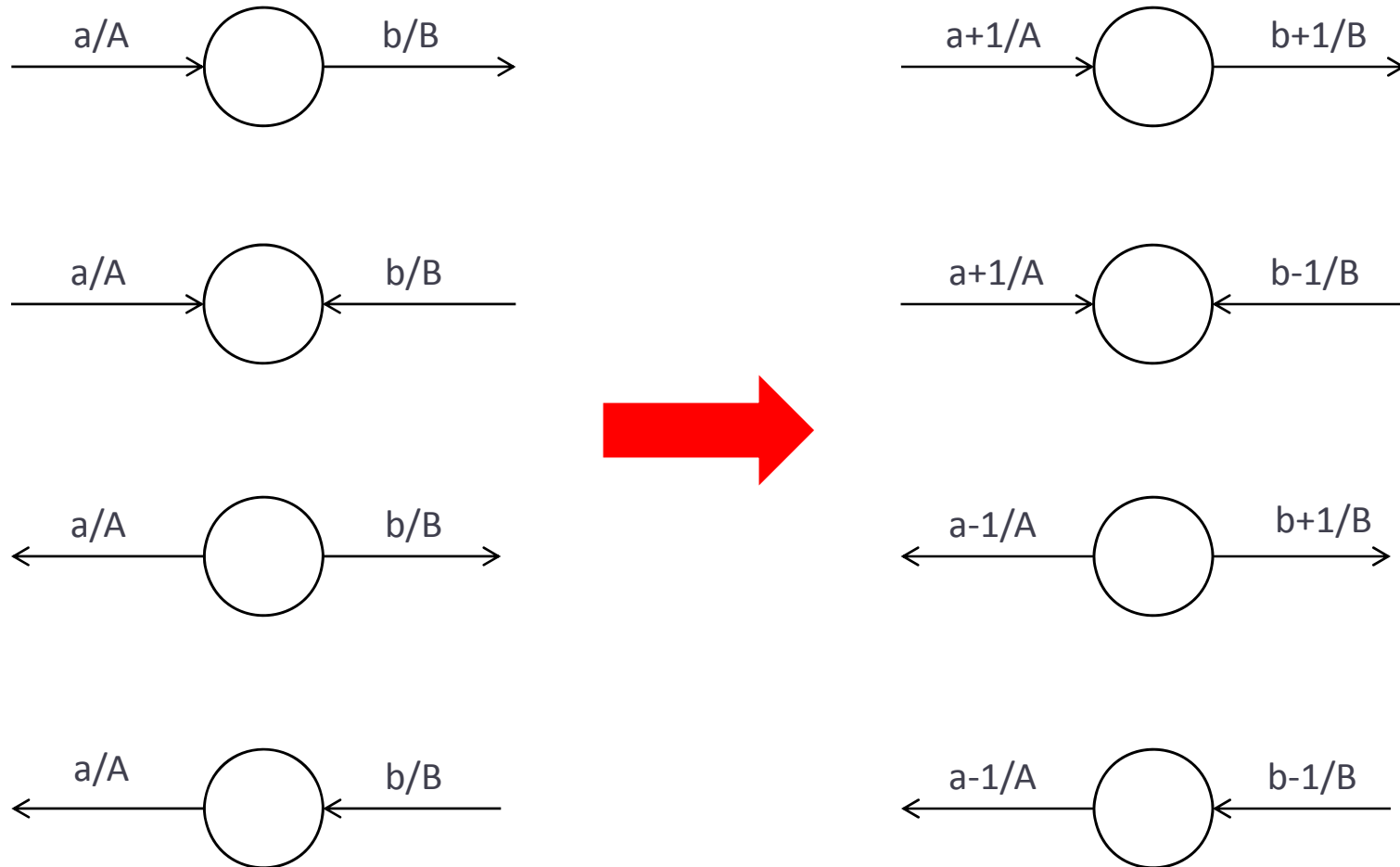
- Flow can be **modified** along such a path to **increase flow** into the sink:



- Both **capacity constraint** and **flow conservation** are maintained.

# Cuts of Flow Networks

- In general, we encounter four types of nodes along such a path:



- Increase flow towards  $t$  in arrow on right; adjust arrow on left.

# Flow Network

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- We thus see that there has to exist a cut  $(S, T)$  of  $G$  such that
$$|f| = c(S, T).$$

- But then, since

$$|f| = f(S, T) \leq c(S, T)$$

for any flow  $f$  and cut  $(S, T)$ , we conclude:

- $(S, T)$  is a minimal cut, and
  - Min cut = Max flow.
- 
- Conversely, if there exists a cut  $(S, T)$  of  $G$  such that
$$|f| = c(S, T)$$
it immediately follows that  $f$  is a maximal flow.

# Max Flow Algorithms

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- There are many.
- We focus on: **Ford & Fulkerson** algorithm.
- **IDEA:** Iteratively improve the flow by:
  - Constructing the residual network for the flow,
  - Finding an augmenting path on the residual network,
  - Flow augmentation along the augmenting path.

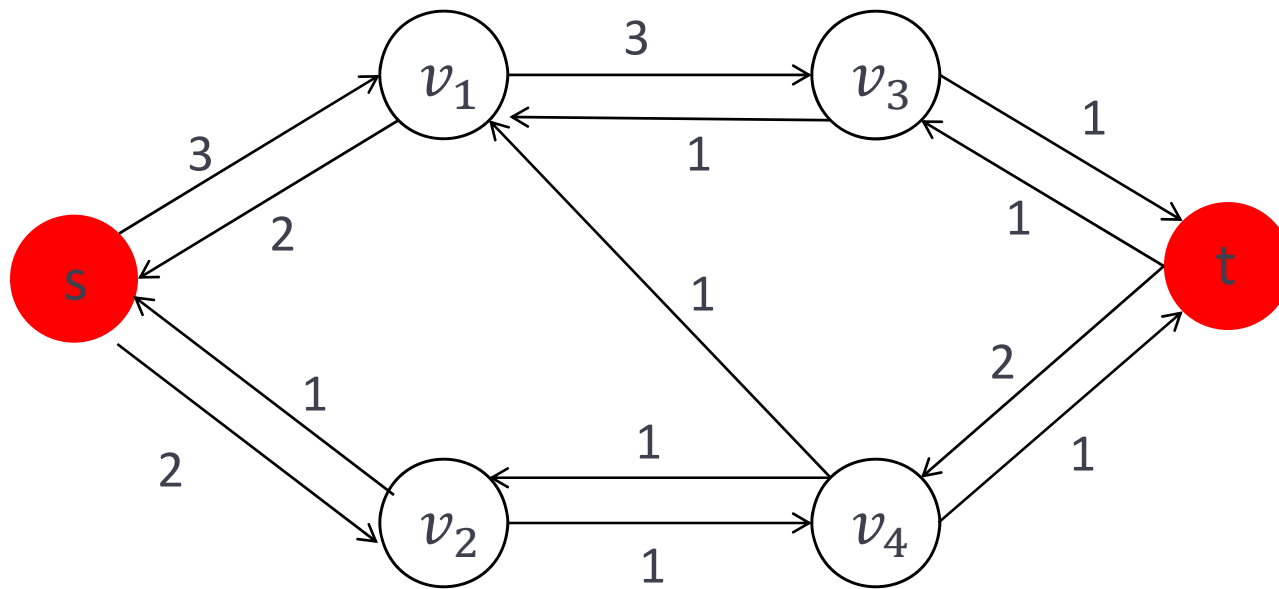
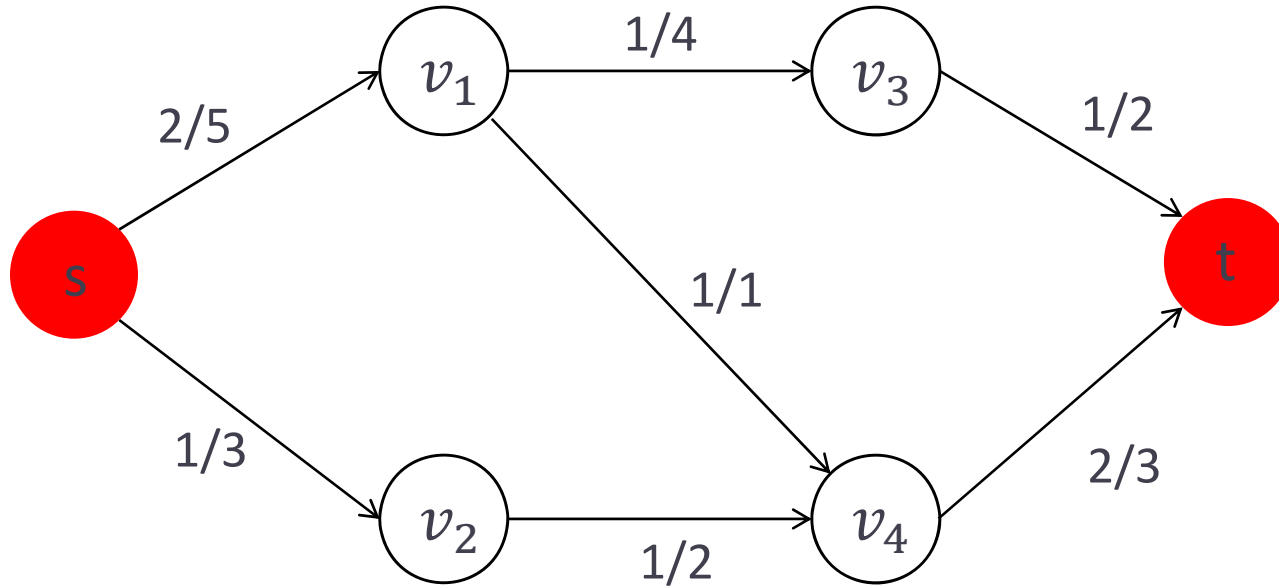
# Ford-Fulkerson Algorithm

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- **Residual network**  $G_f$  corresponding to a flow  $f$  on the network  $G = (V, E)$  is constructed as follows:
- Write  $G_f = (V_f, E_f)$ .
- $V_f = V$ .
- Edges:
  - If  $(u, v) \in E$  and  $f(u, v) < c(u, v)$ , then  $(u, v) \in E_f$  and  $c_f(u, v) = c(u, v) - f(u, v)$ .
  - If  $(u, v) \in E$  and  $f(u, v) > 0$ , then  $(v, u) \in E_f$  and  $c_f(v, u) = f(u, v)$ .

# Ford-Fulkerson Algorithm

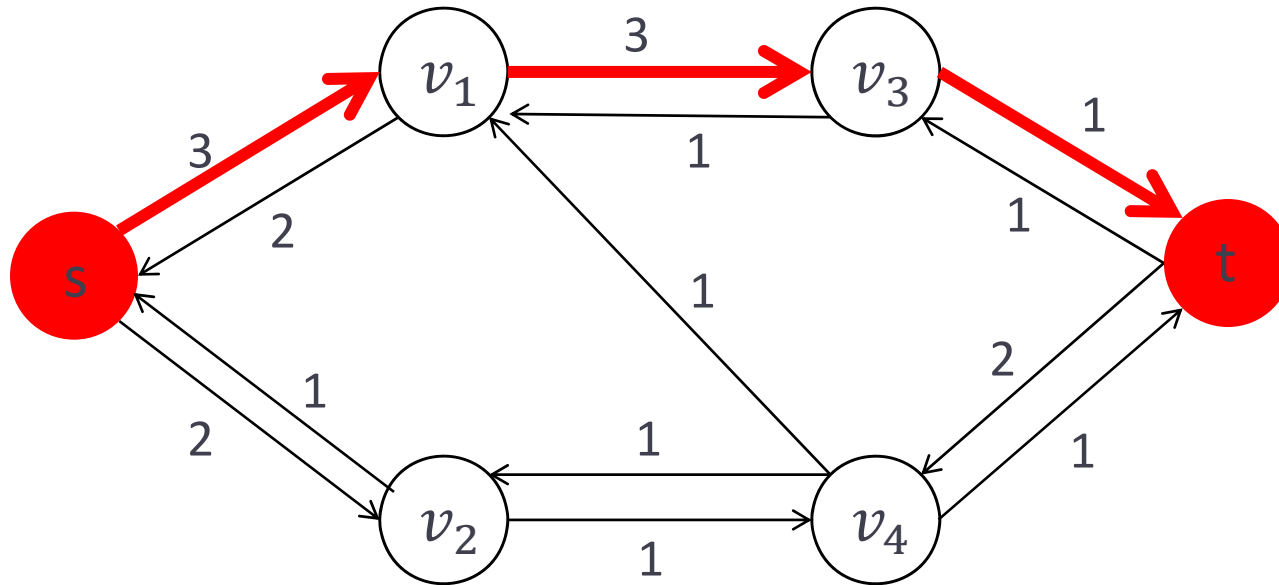
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# Ford-Fulkerson Algorithm

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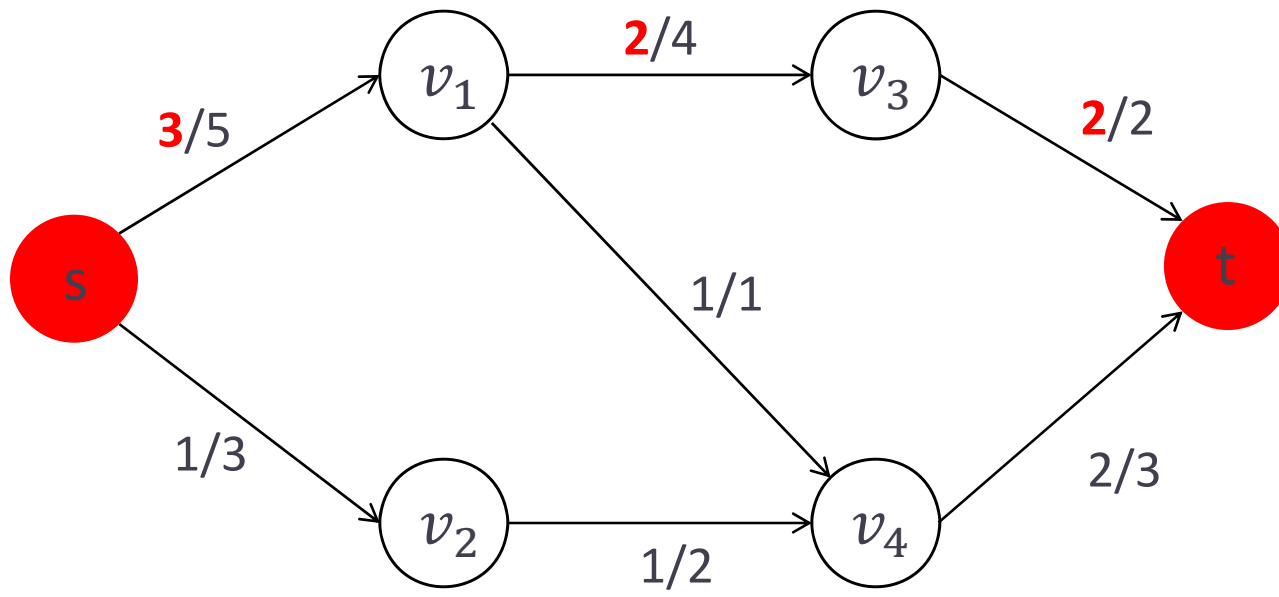
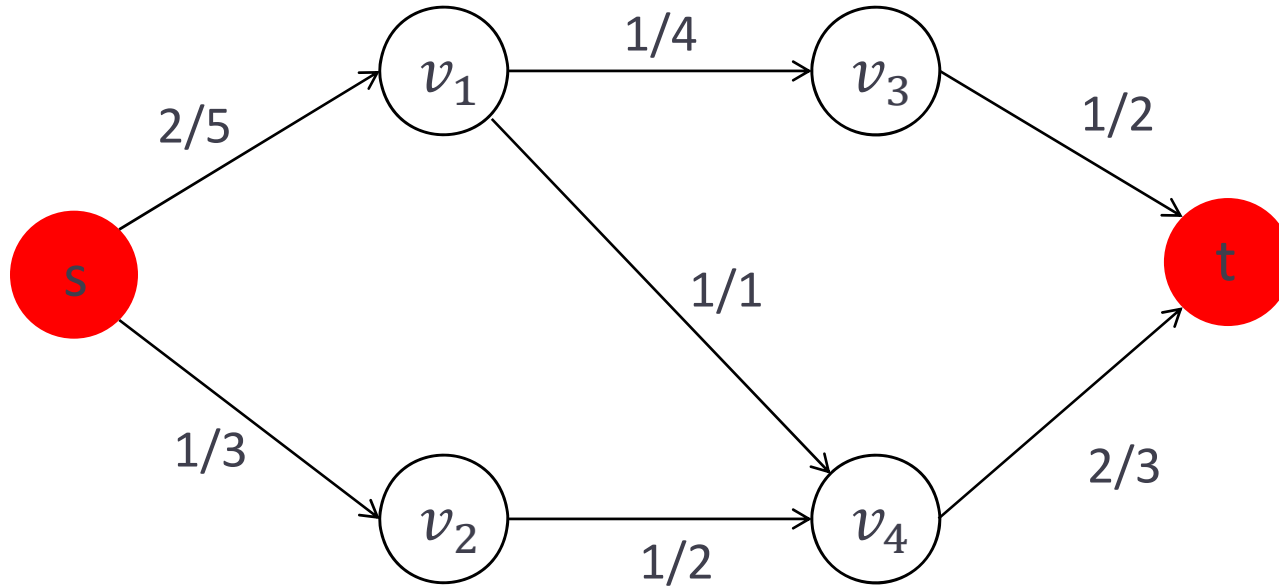
Find an **augmenting path** from  $s$  to  $t$  in the residual network  $G_f$ :  
A **simple path** from  $s$  to  $t$  in  $G_f$ .



Existing flow can now be **augmented** along this path by **1**.

# Ford-Fulkerson Algorithm

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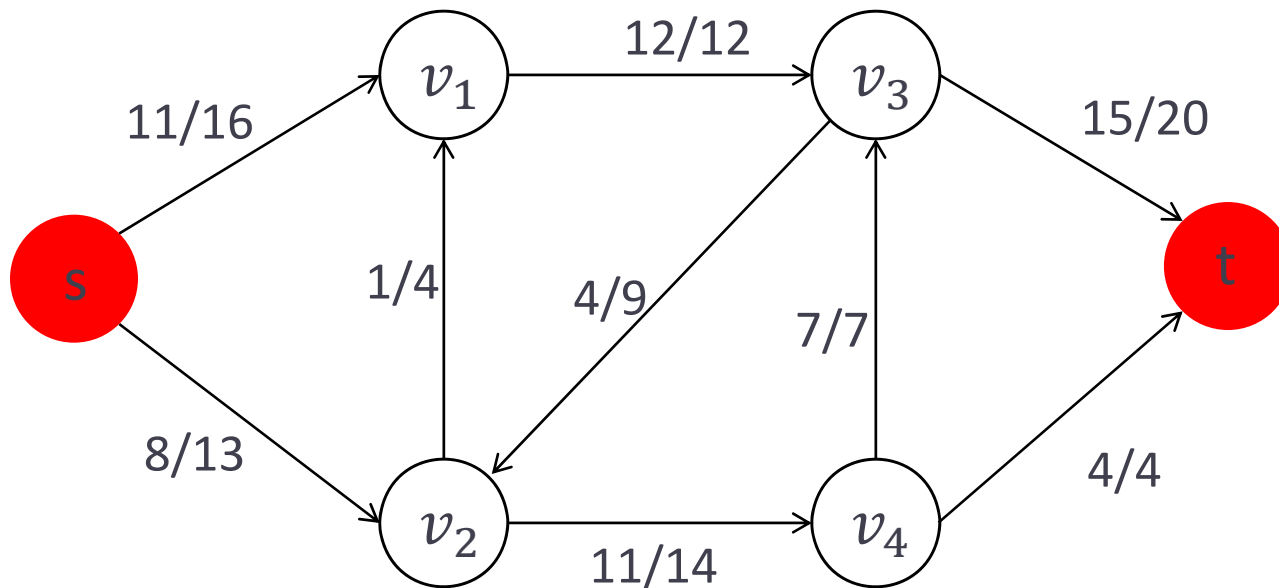




# Ford-Fulkerson Algorithm

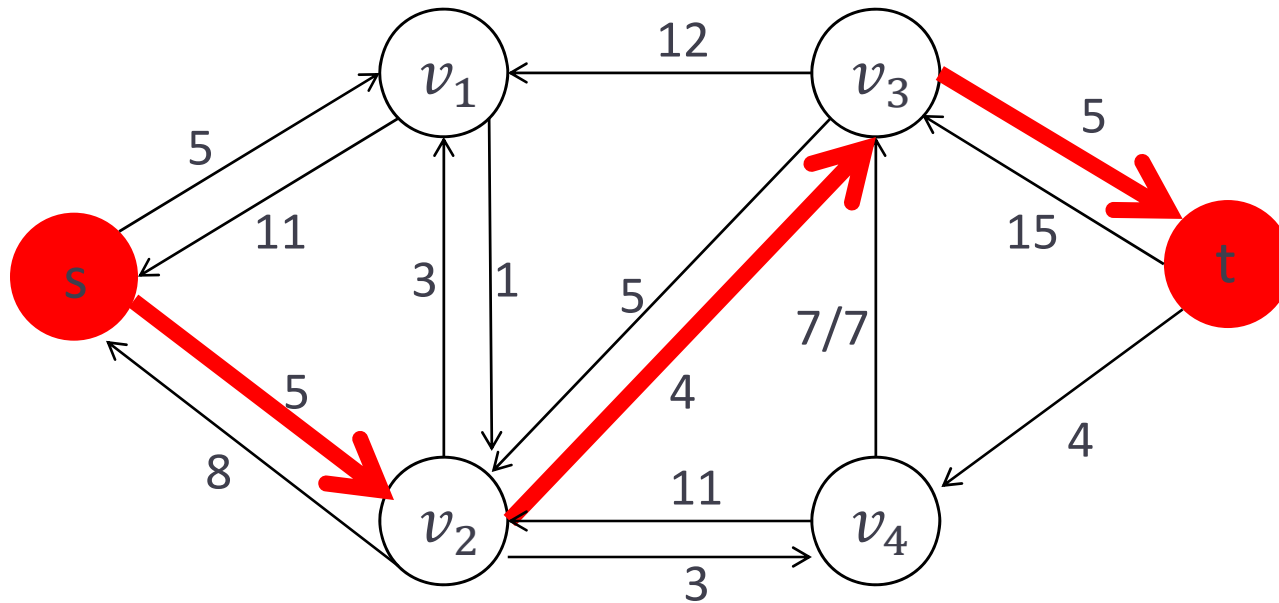
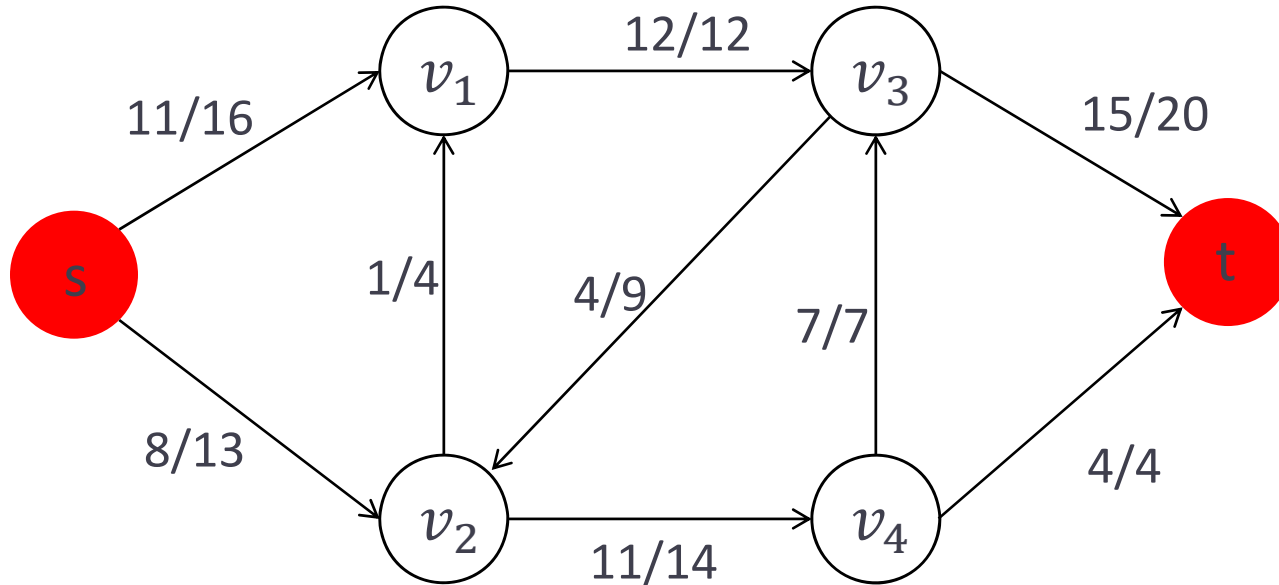
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- Note that it may be necessary to cross the reversed edges:



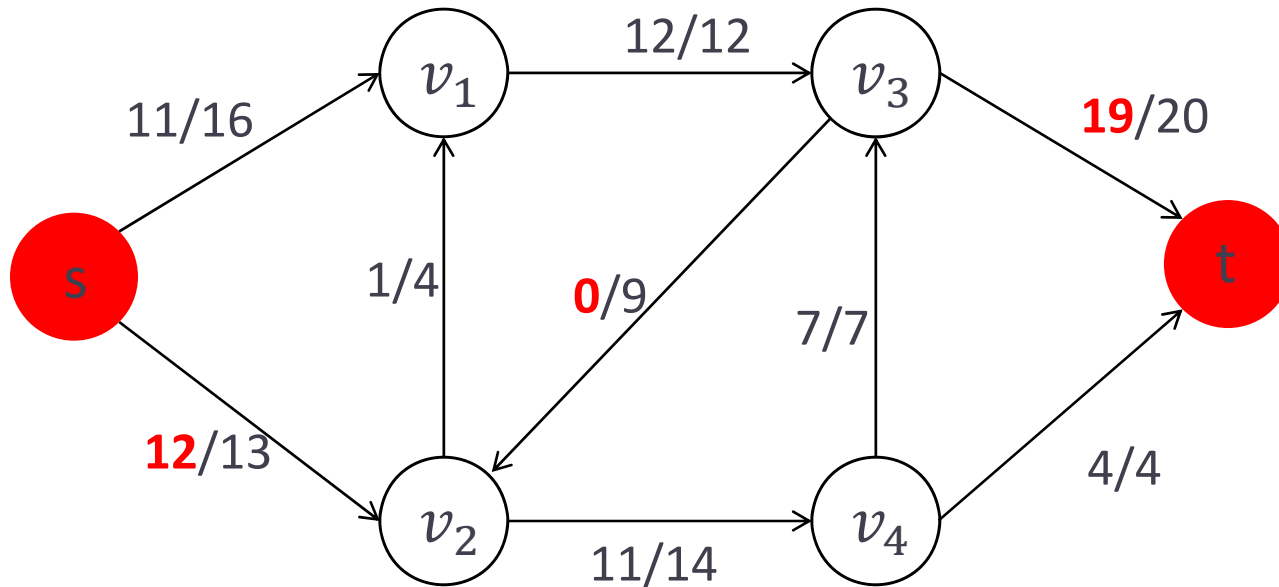
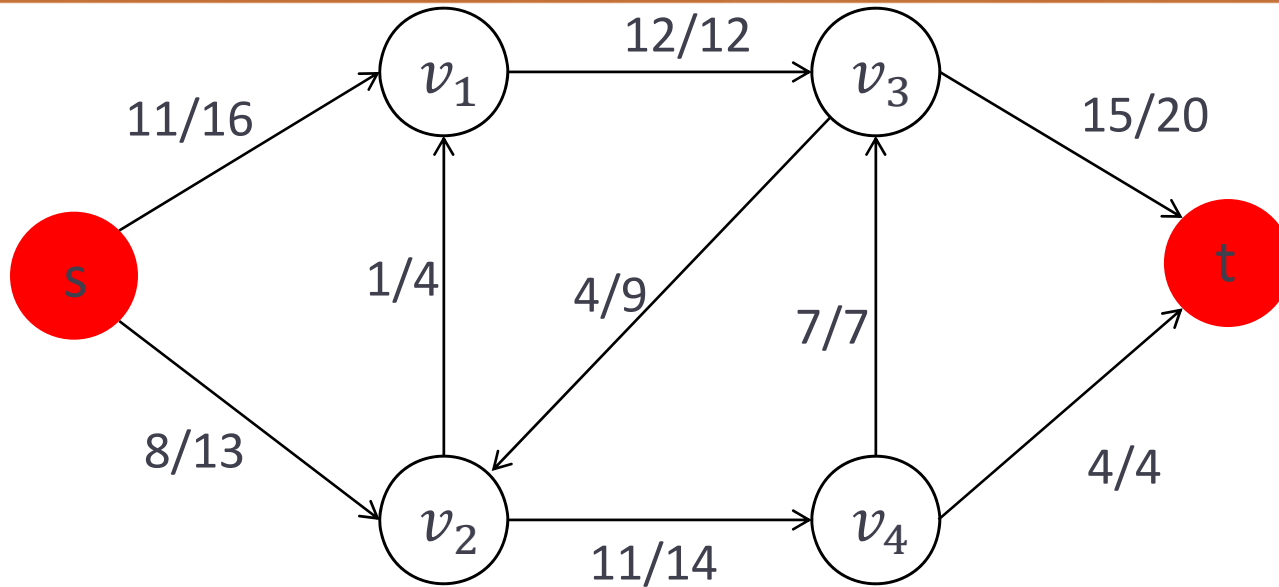
# Ford-Fulkerson Algorithm

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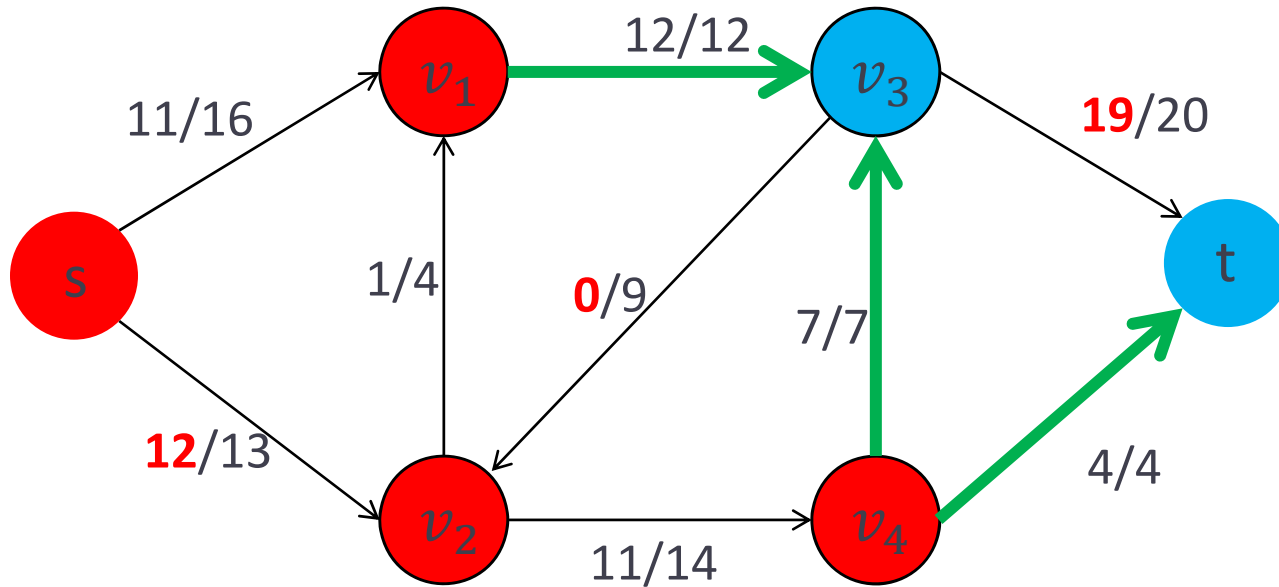
# Ford-Fulkerson Algorithm

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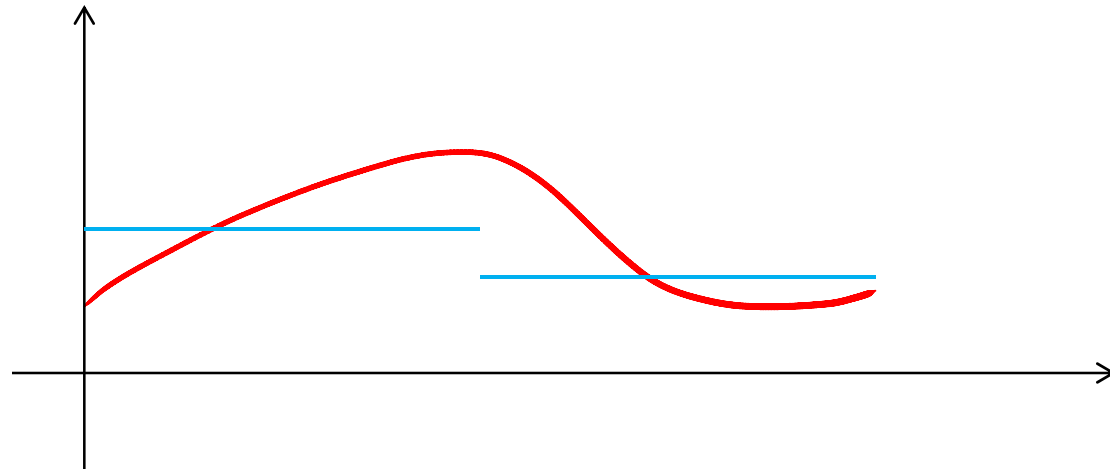
We see that the flow is now maximal; the min cut is shown.

# Application to Segmentation

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- **Many authors:** Picard & Ratliff; Grieg & Porteous; Boykov & Kolmogorov; etc.
- Consider the **1D, two-phase** segmentation problem:

$$\min_{\Sigma} \text{Per}(\Sigma) + \int_{\Sigma} (f - c_1)^2 dx + \int_{[0,1] \setminus \Sigma} (f - c_2)^2 dx .$$

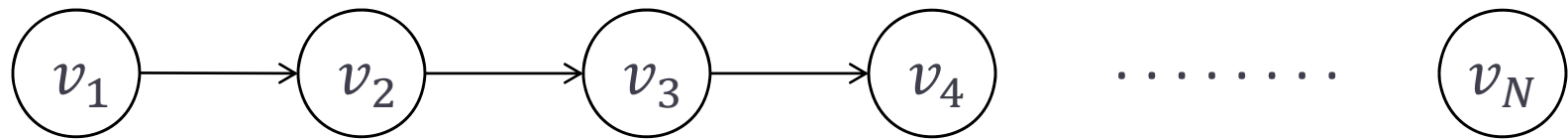


Suppose  $c_1$  and  $c_2$  are given and fixed.

# Application to Segmentation

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- Discrete version: Grid points  $v_j = (j - 1)\Delta x$ , with  $\Delta x = \frac{1}{N+1}$  and  $j = 1, \dots, N$ .
- These are the pixels in the image.

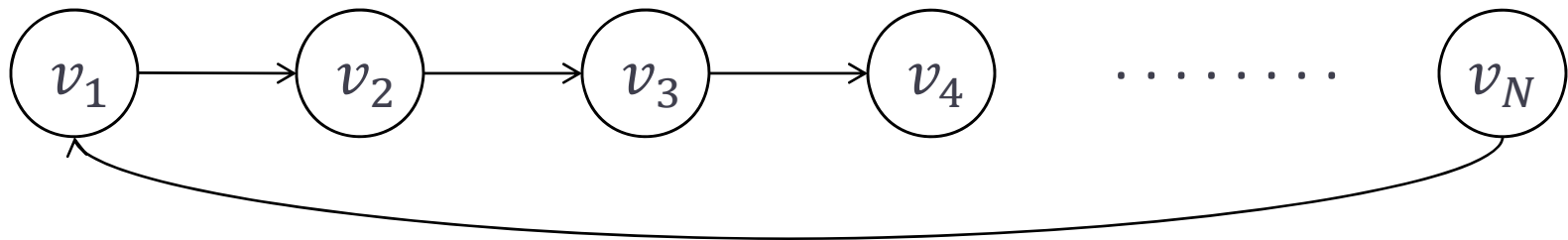


- Connect them with **edges of capacity 1**, left to right.
- **Interpixel edges** will represent the geometric penalty: **Per( $\Sigma$ )**.

# Application to Segmentation

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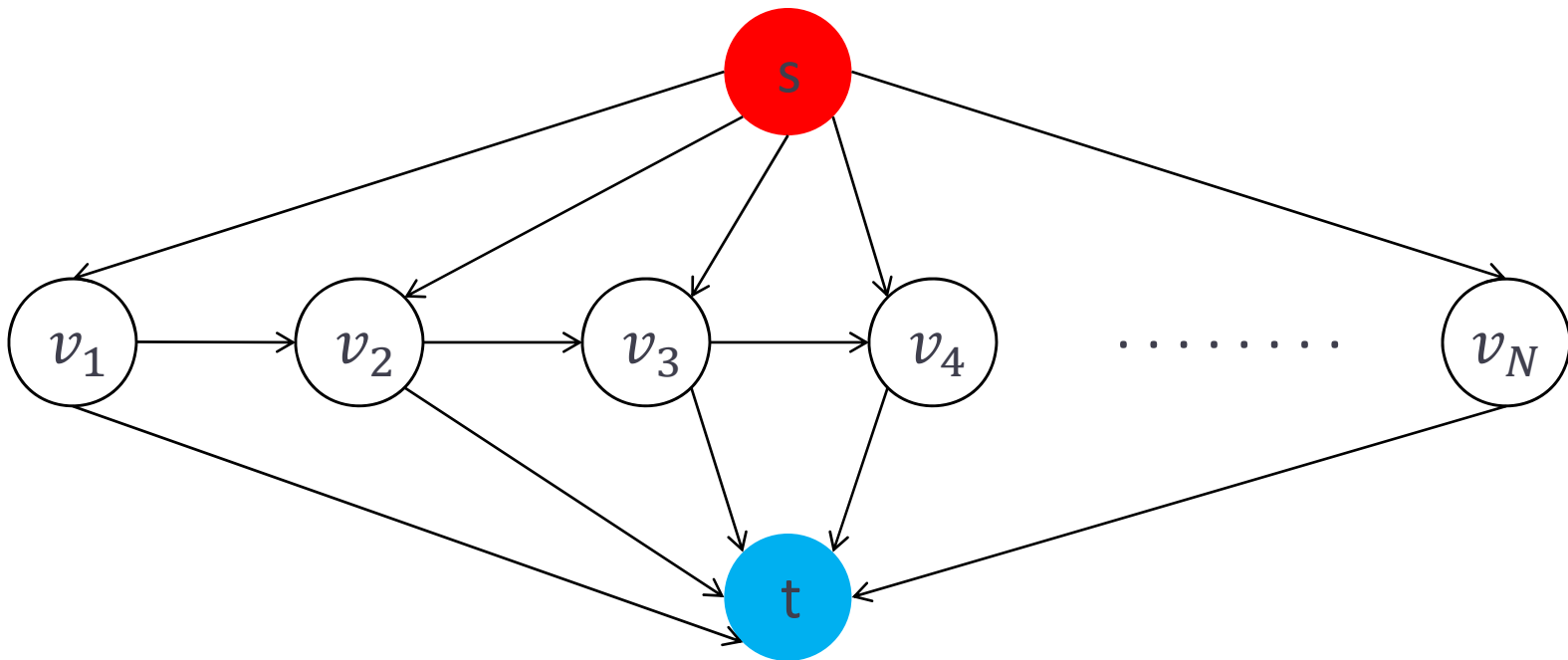


- Connect them with **edges of capacity 1**, left to right.
- **Interpixel edges** will represent the geometric penalty:  $\text{Per}(\Sigma)$ .
- Also connect  $v_N$  to  $v_1$  for **periodicity**.

# Application to Segmentation

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- Introduce **auxiliary nodes: Source and Sink**  $s$  and  $t$ .
- For each  $j$ , introduce edges **from  $s$  to  $v_j$** , and **from  $v_j$  to  $t$** .
- Edges between pixels ( $v_j$ ) and  $s$  or  $t$  represent the **fidelity term**.



- For a cut  $(S, T)$  of the graph, we'll identify:

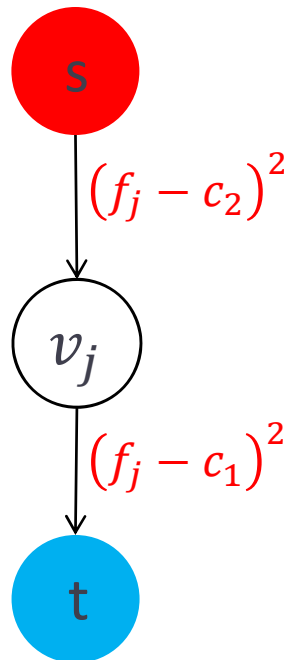
$$\Sigma = \bigcup_{v_j \in S} \{v_j\}$$



# Application to Segmentation

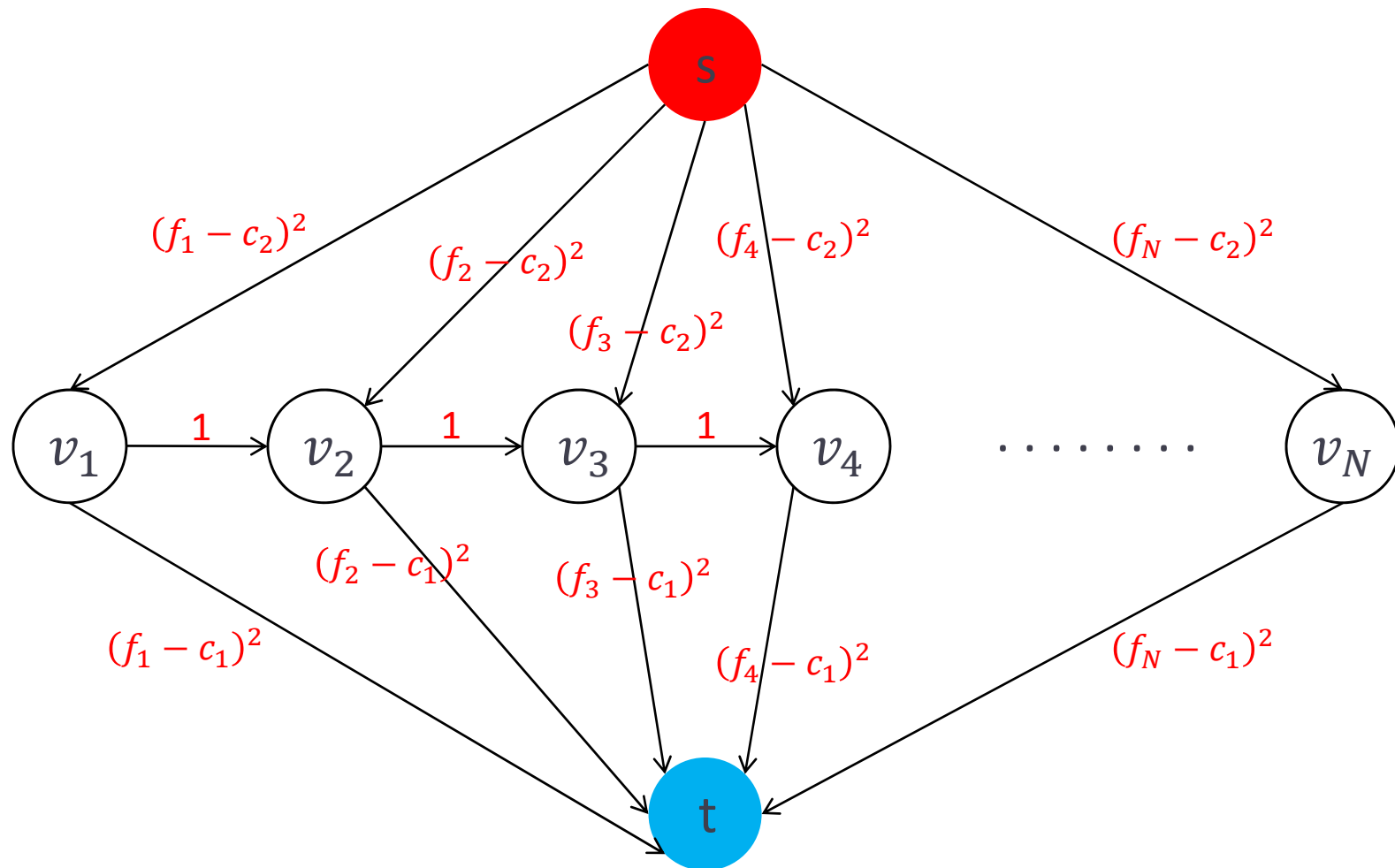
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- Fidelity related edges:
  - $e(s, v_j) = (f_j - c_2)^2$ .
  - $e(v_j, t) = (f_j - c_1)^2$ .



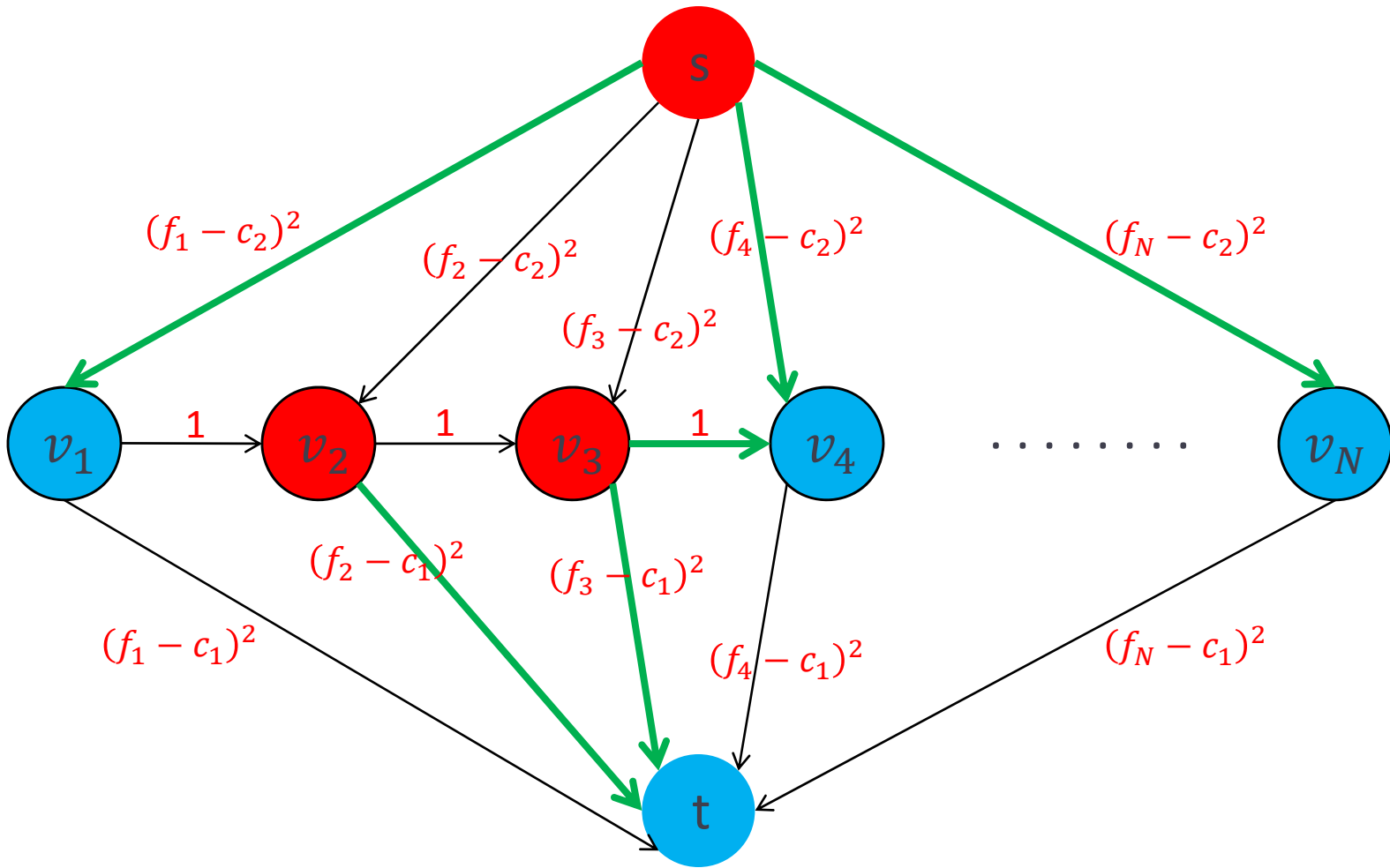
# Application to Segmentation

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# Application to Segmentation

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For this cut:  $\Sigma = \{v_2, v_3\}$ .